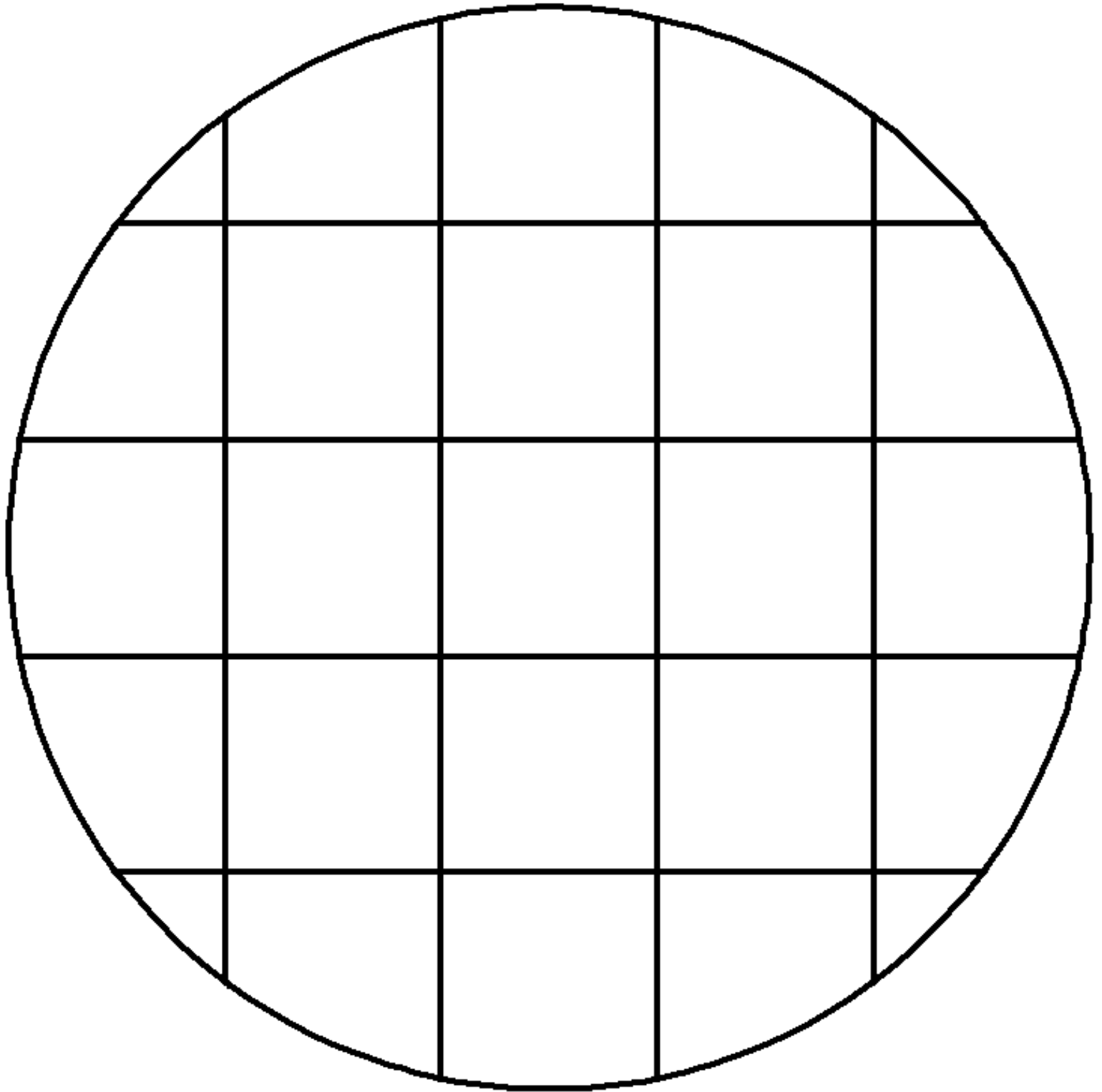


## Motricité fine / logique

J'utilise 2 crayons de couleur et je colorie la galette en alternant les couleurs.



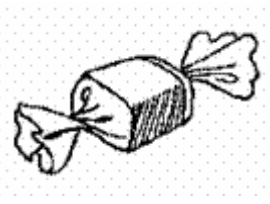

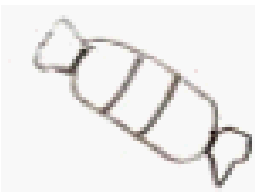

## CLASSER DES OBJETS

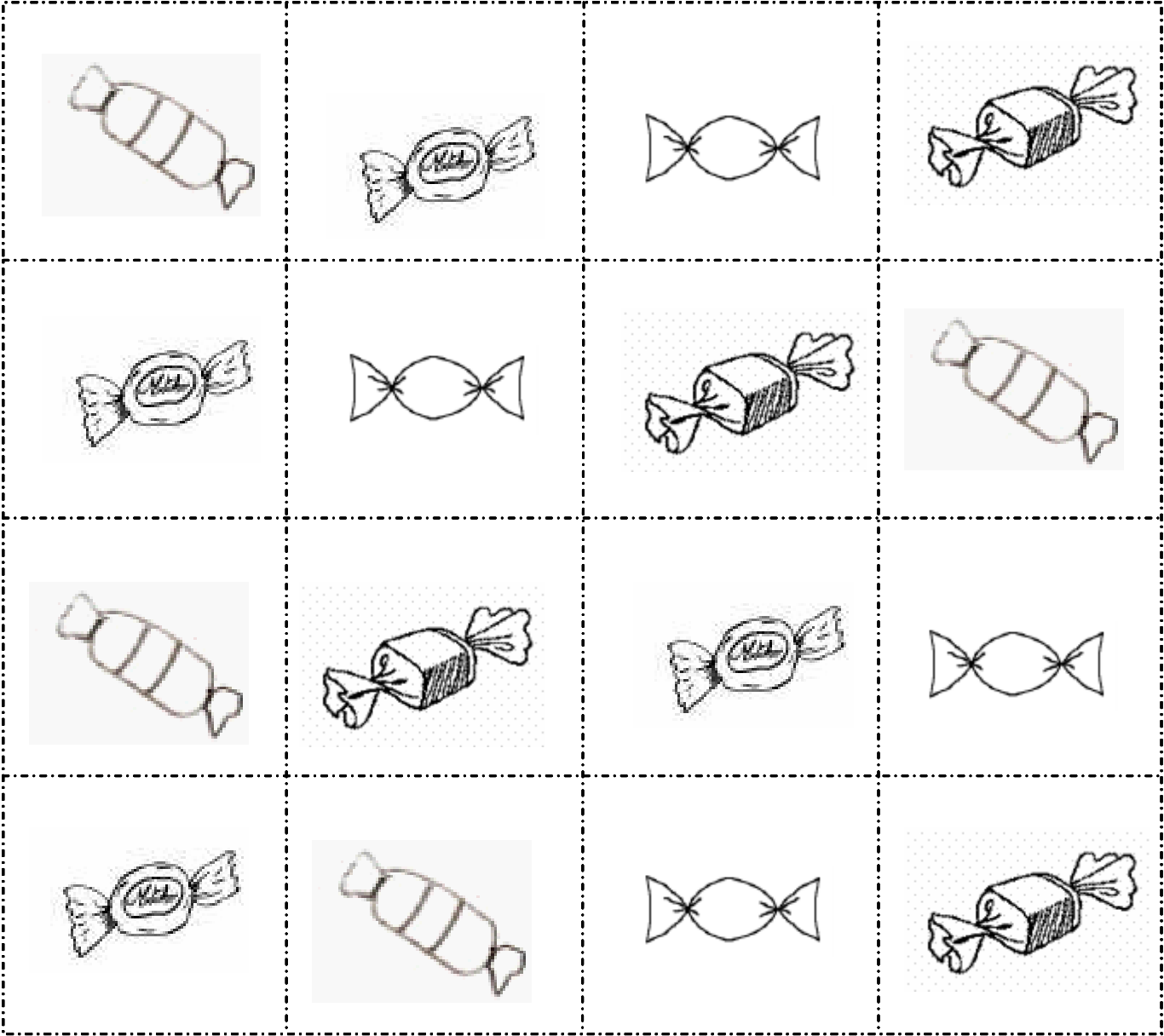
Objectif: identifier une propriété pour procéder à un classement.

Activités préalables: pratiquer des classements d'objets manipulables selon divers critères.

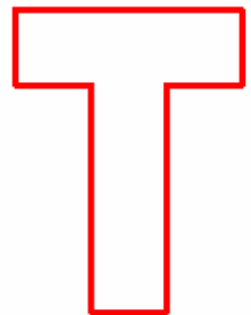
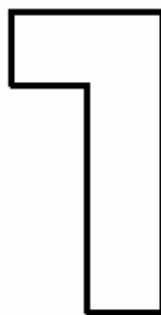
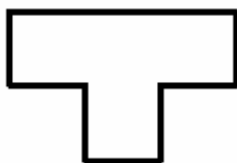
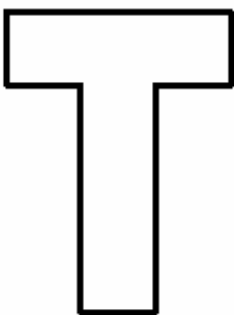
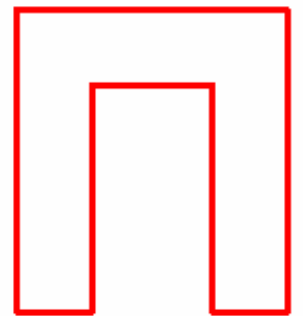
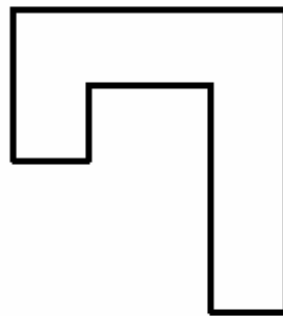
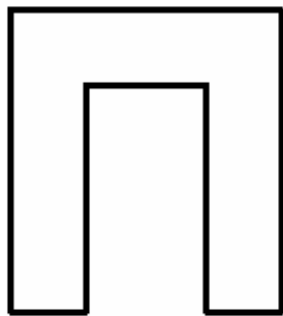
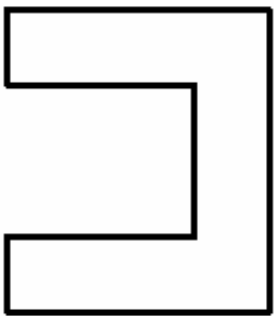
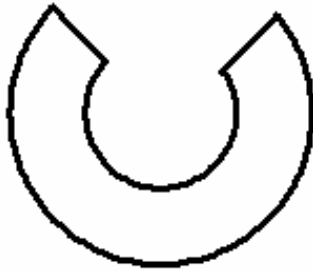
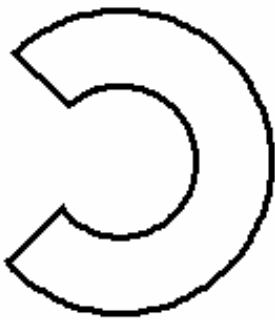
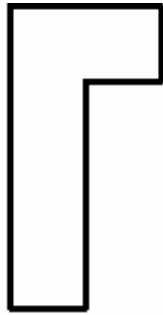
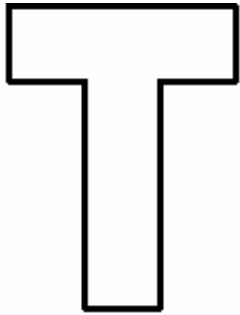
Consigne: colle les bonbons en les plaçant dans leurs boîtes.

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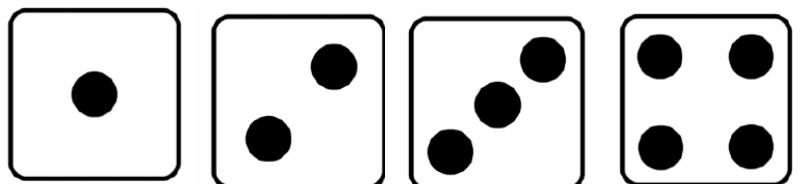
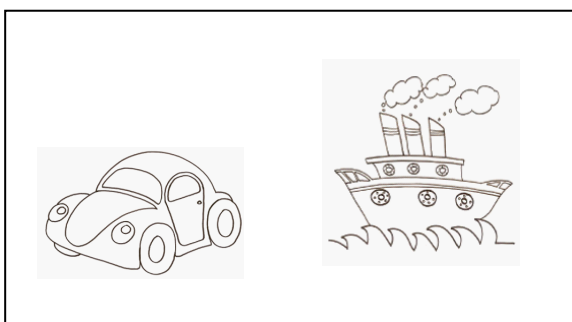
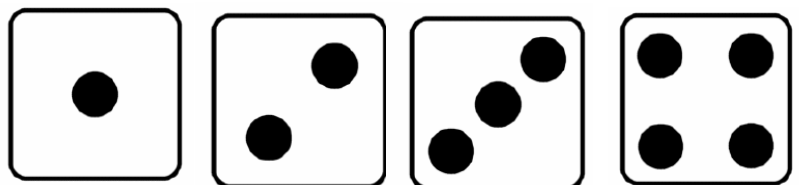
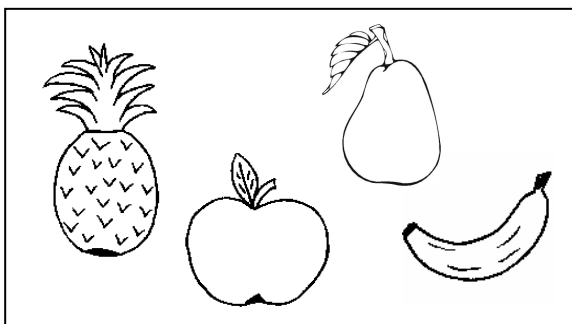
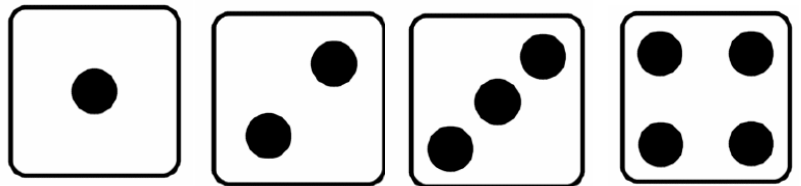
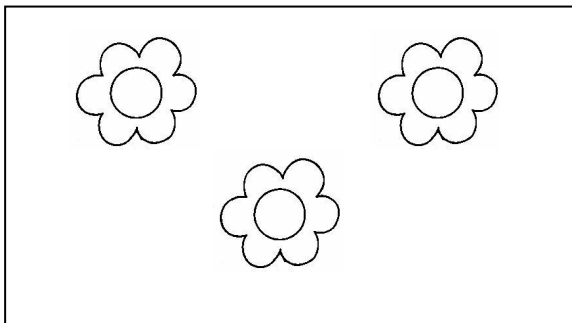
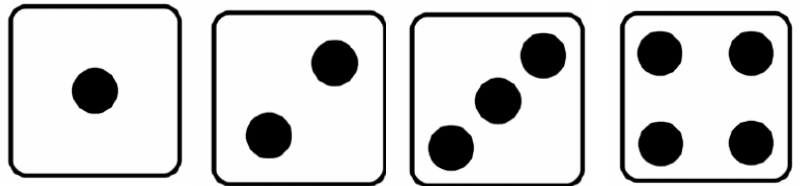
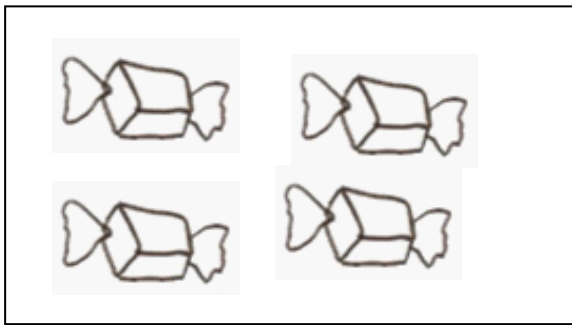
Pré-lecture: colorie les signes qui sont comme le modèle.



## Compter avec la bande des nombres.

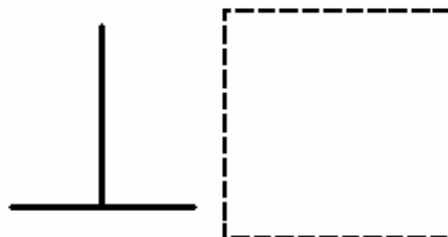
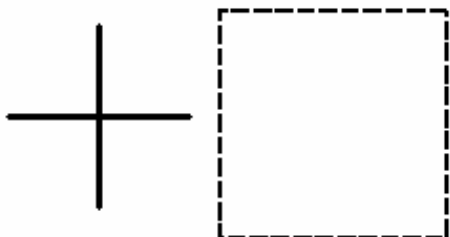
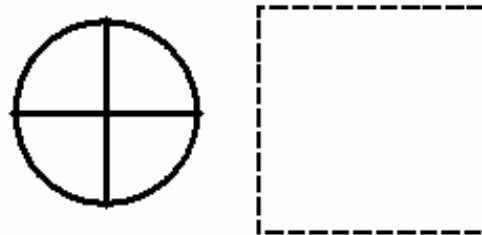
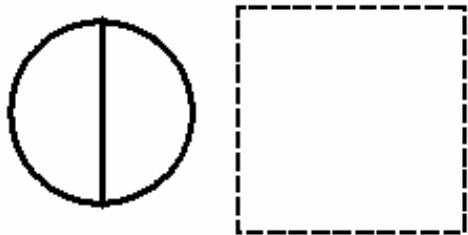
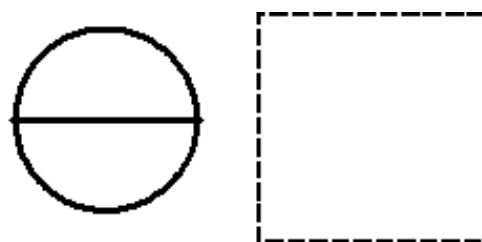
Objectifs: compter des petites quantités formées d'objets divers.

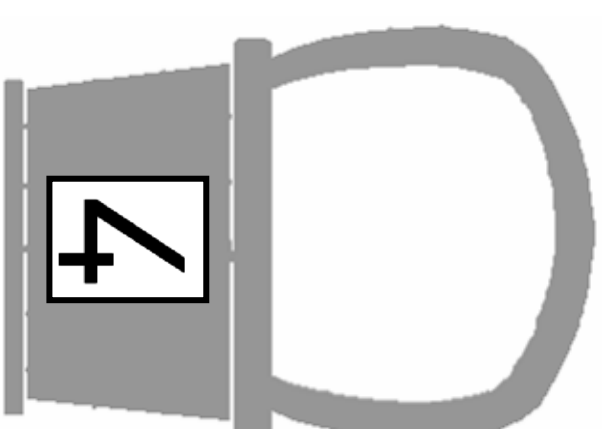
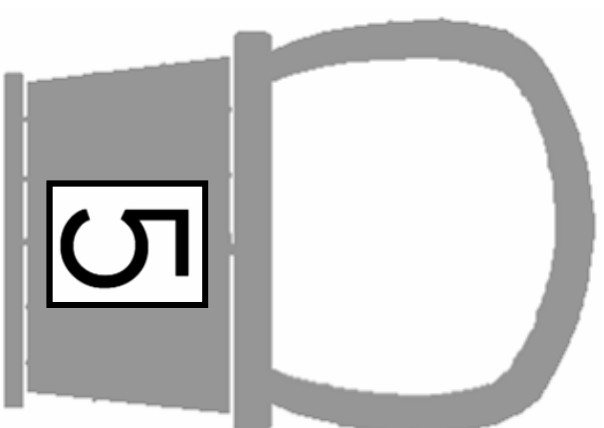
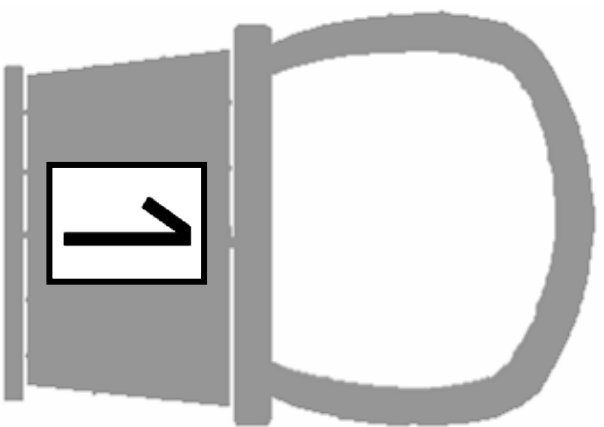
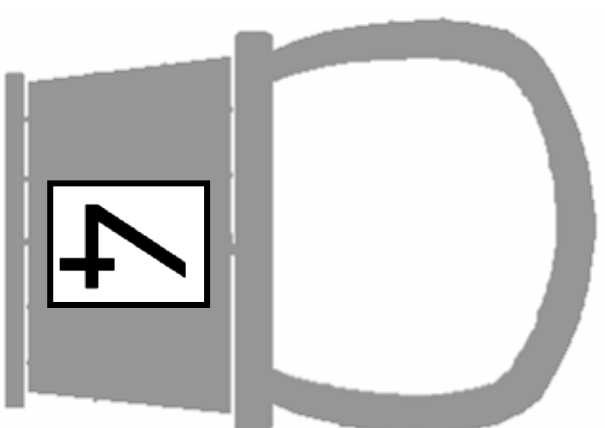
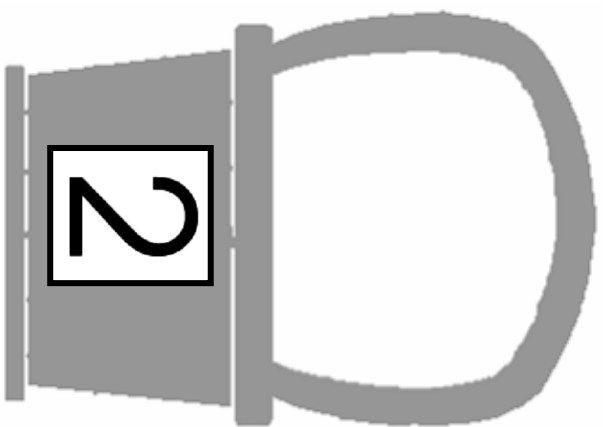
Consigne: observe chaque image et relie-la au carré qui convient.



**Discrimination visuelle:** je découpe et je place comme le modèle, puis je colle dans la case à côté du modèle.

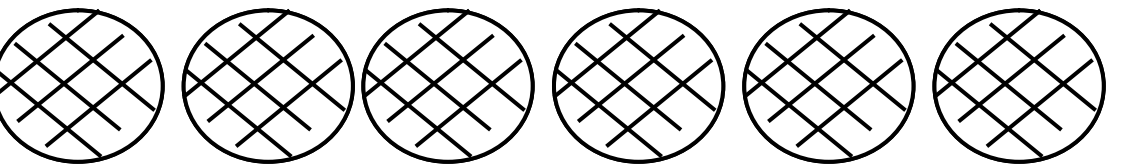
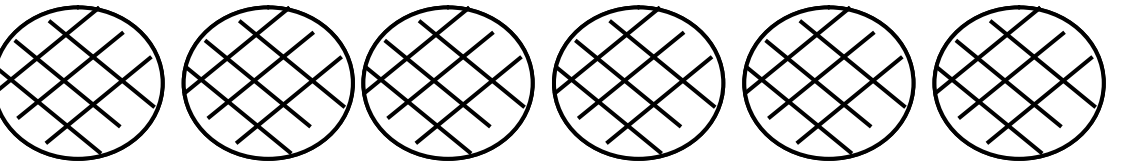
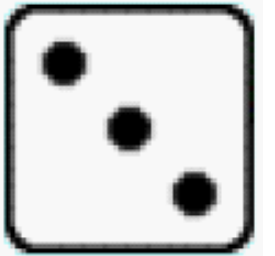
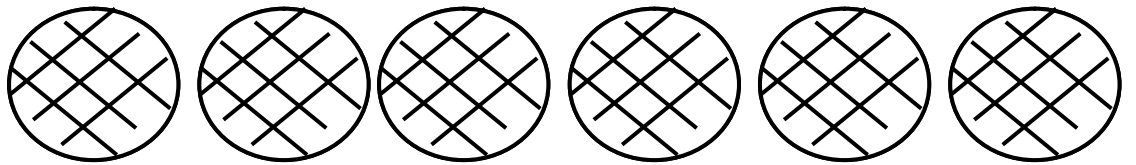
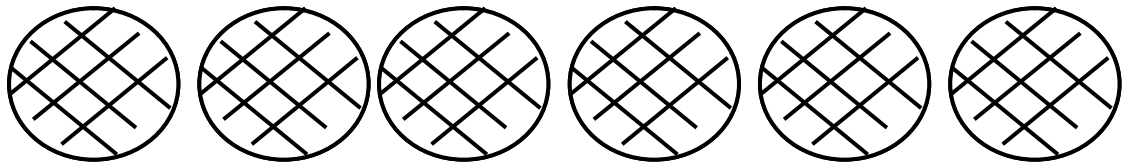
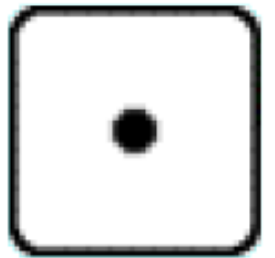
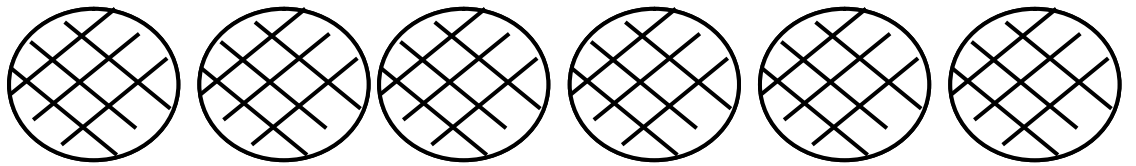
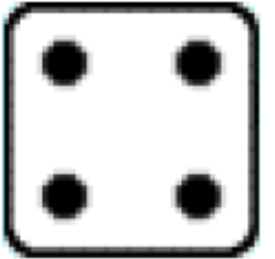
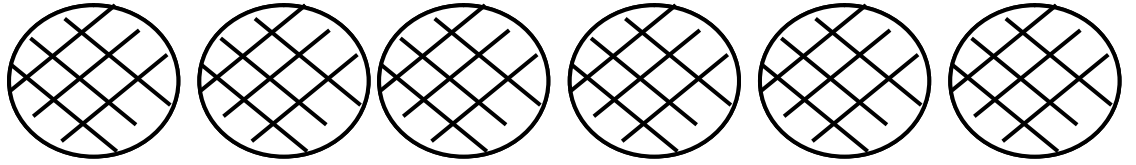
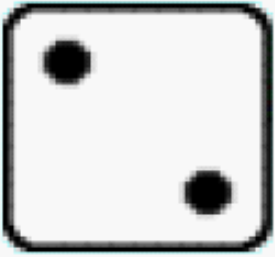
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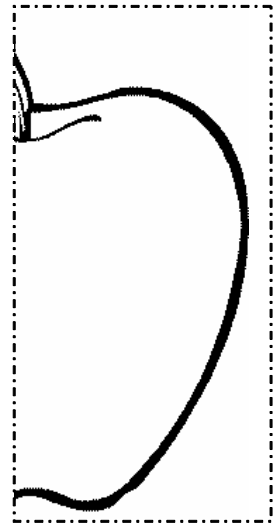
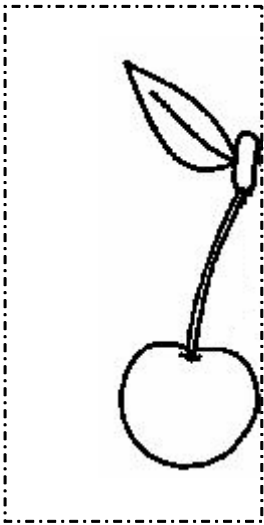
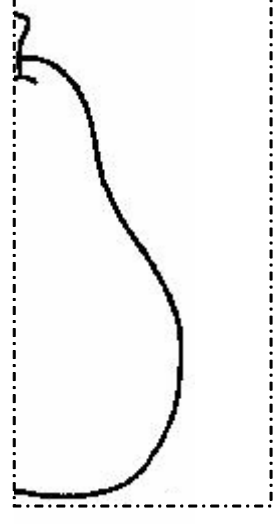
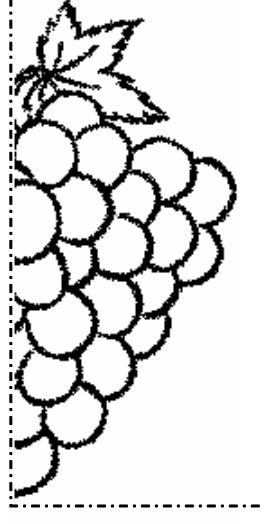
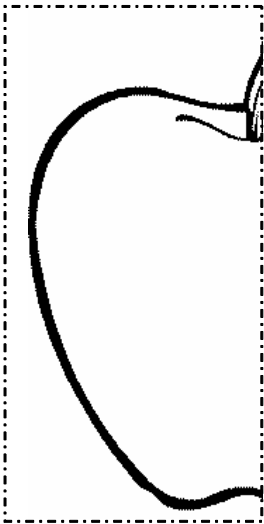
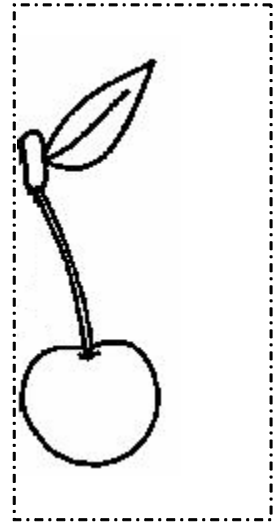
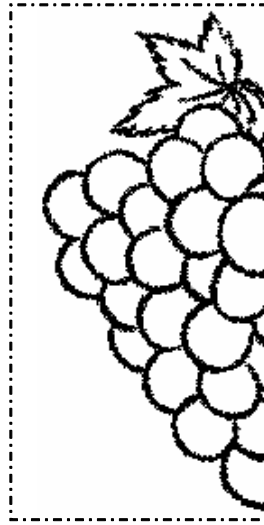
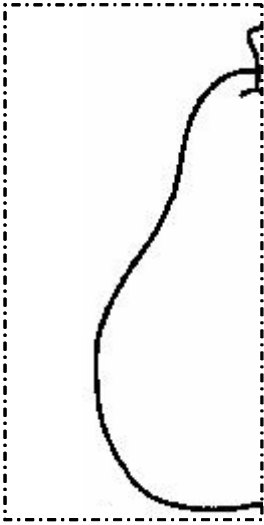
Colle autant de gommettes dans les paniers qu'il est écrit dessus

Numération: colorie autant de galettes que te l'indique le dé.

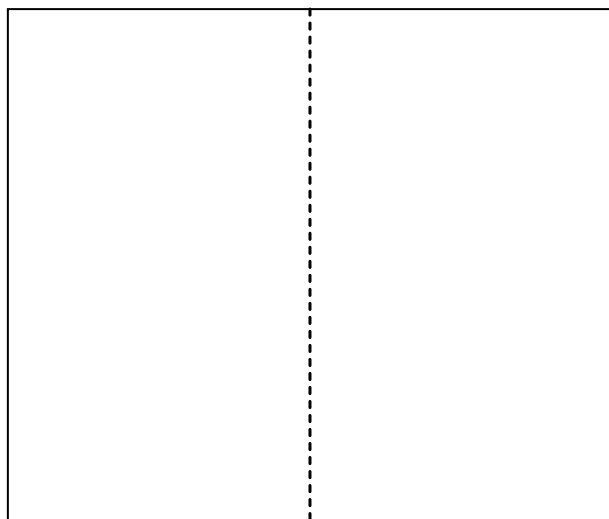
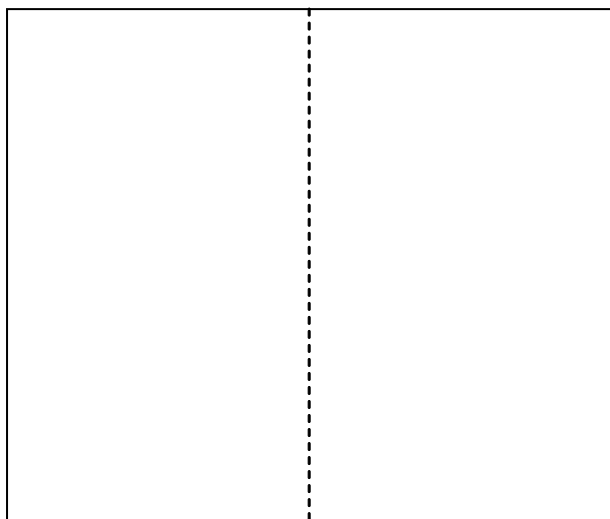
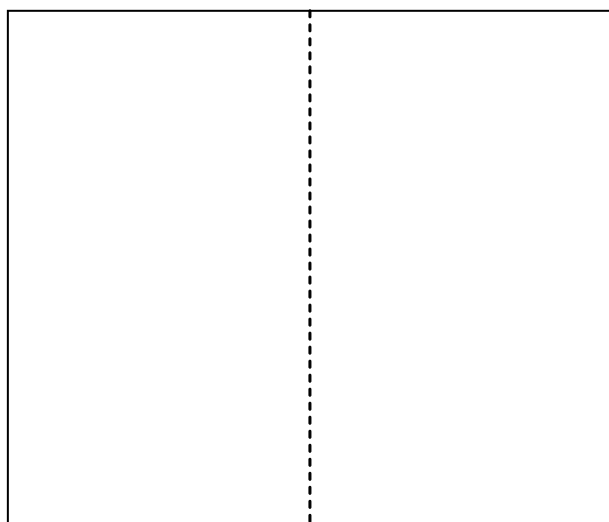
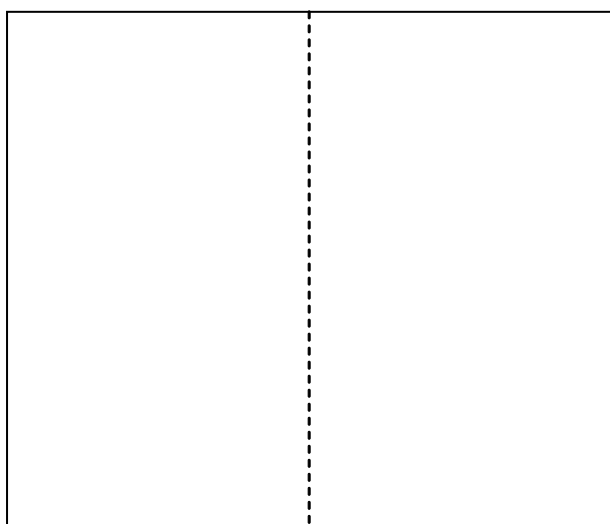
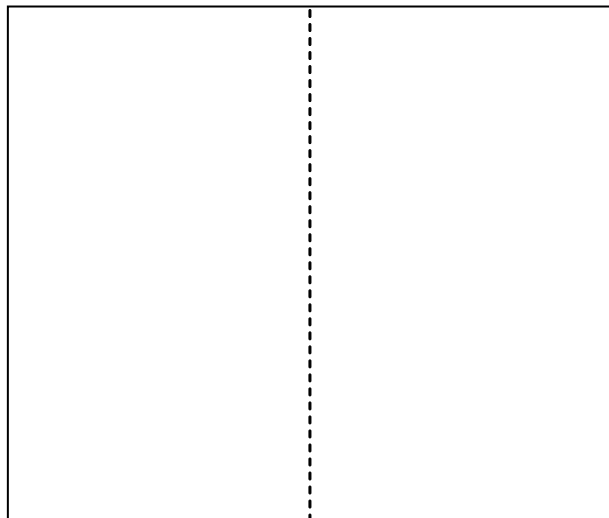
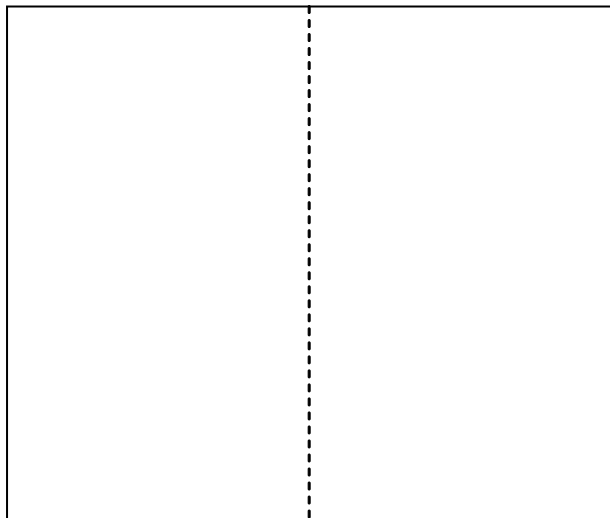




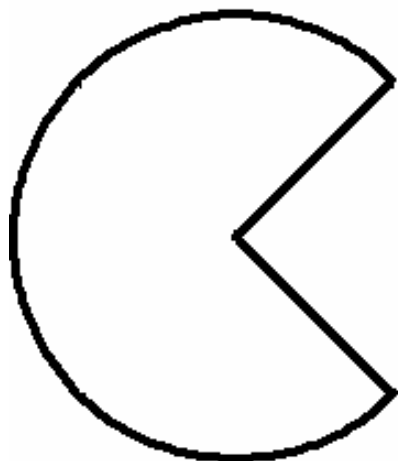
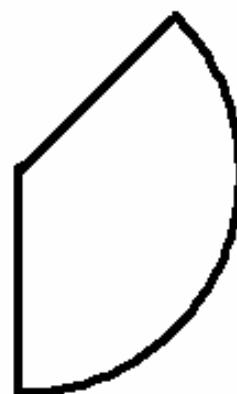
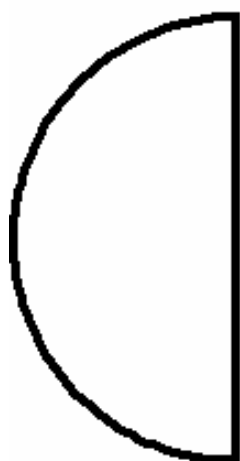
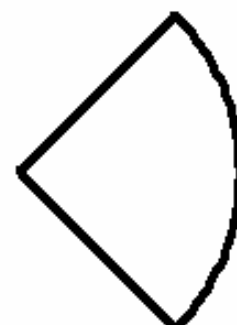
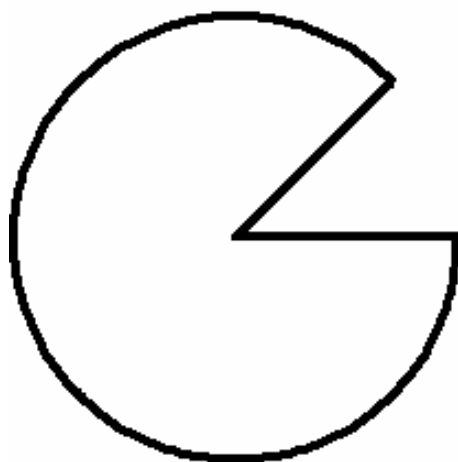
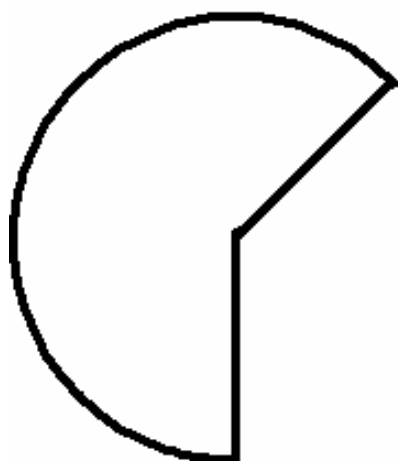
Approche de la symétrie: découpe les pièces et reconstitue les fruits.



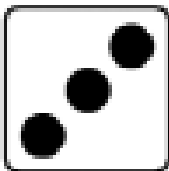
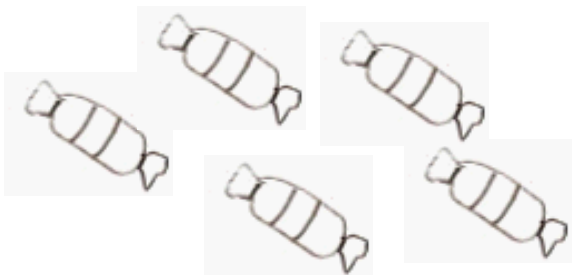
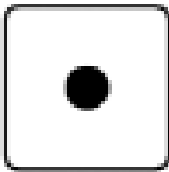
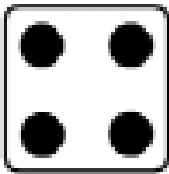
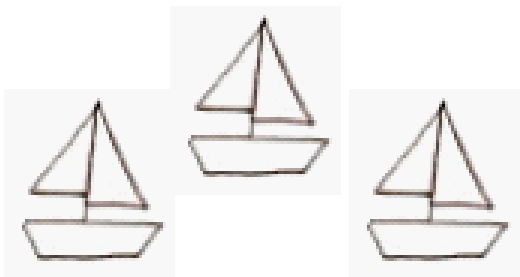
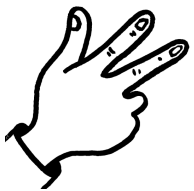
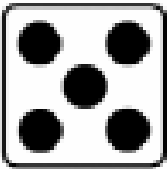
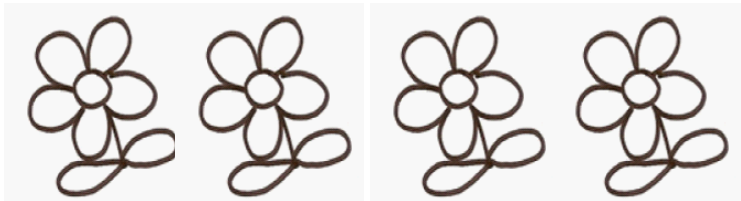
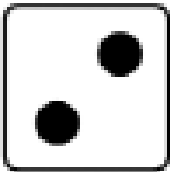
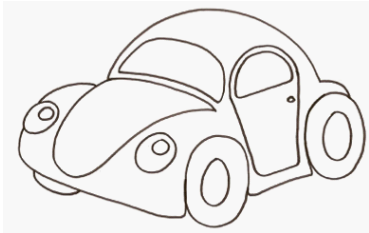
Approche de la symétrie: découpe les pièces et reconstitue les fruits.



Perception visuelle: relie la galette à la part qui a été découpée.

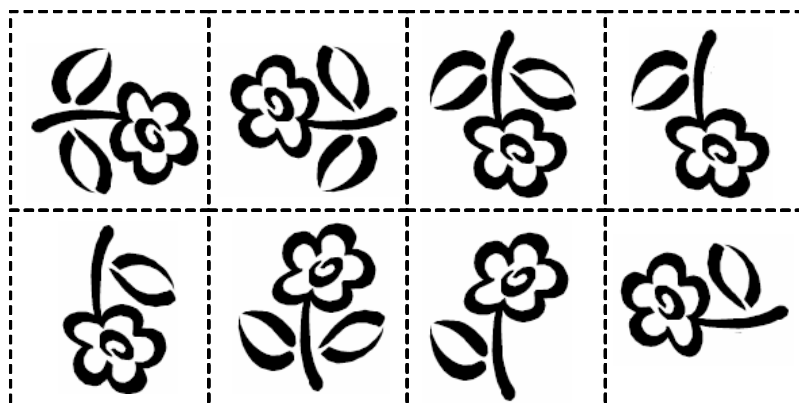
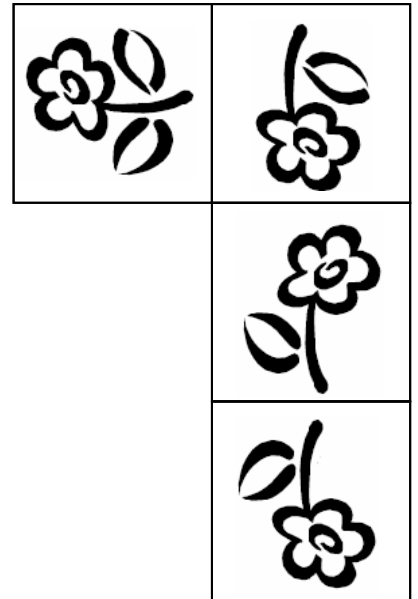
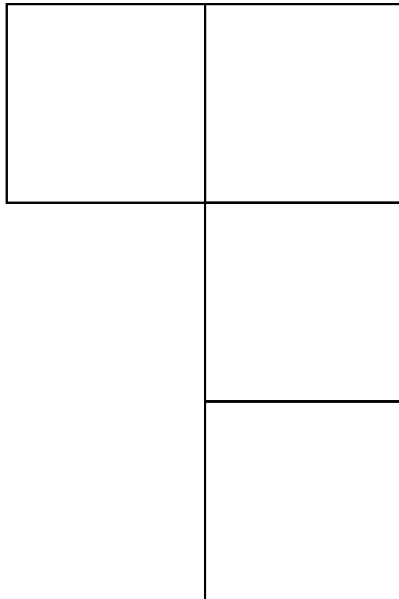
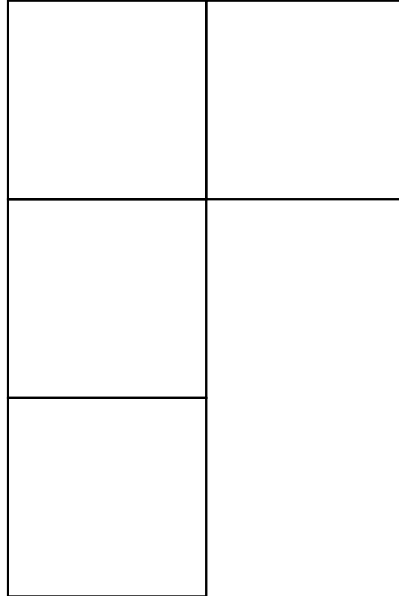
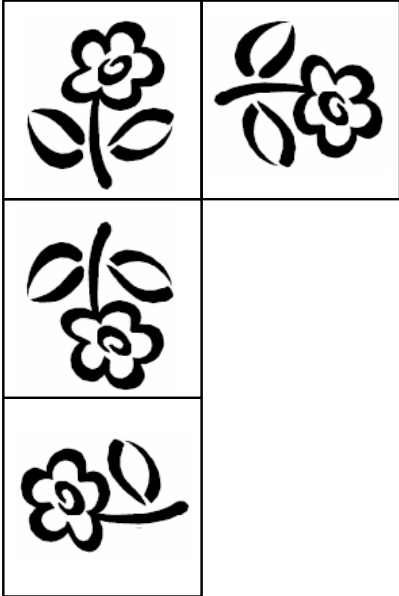


Numération: relie de la même couleur les collections comportant le même nombre d'éléments.



Pré-lecture: découpe et place comme le modèle, puis colle dans la case à côté du modèle.

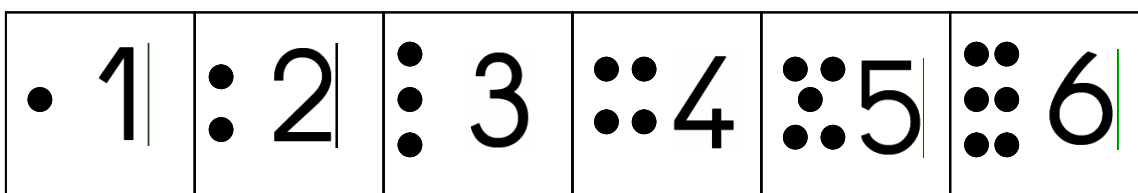
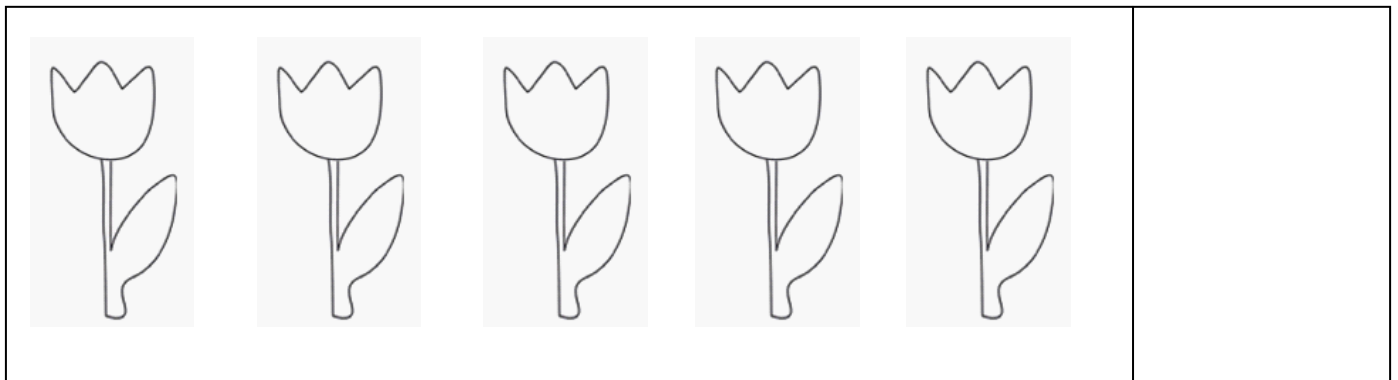
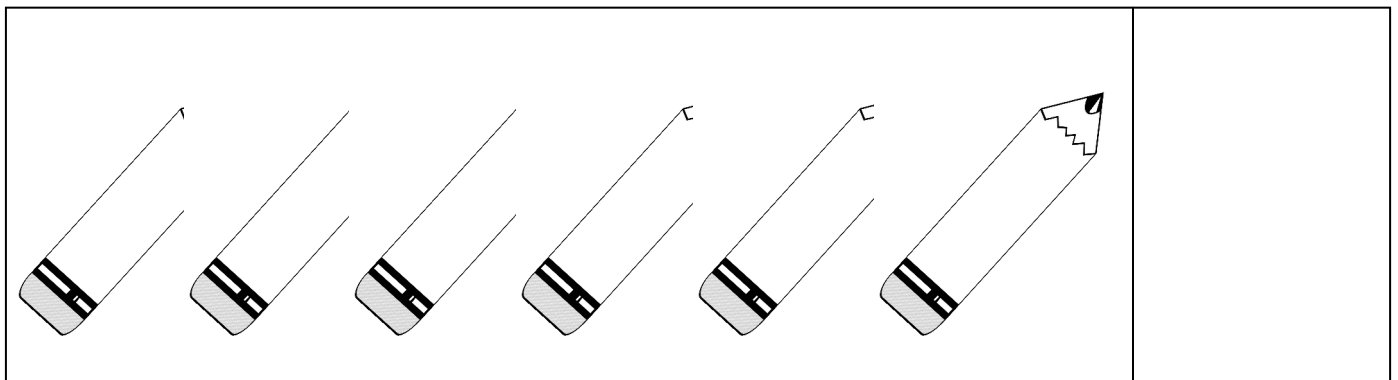
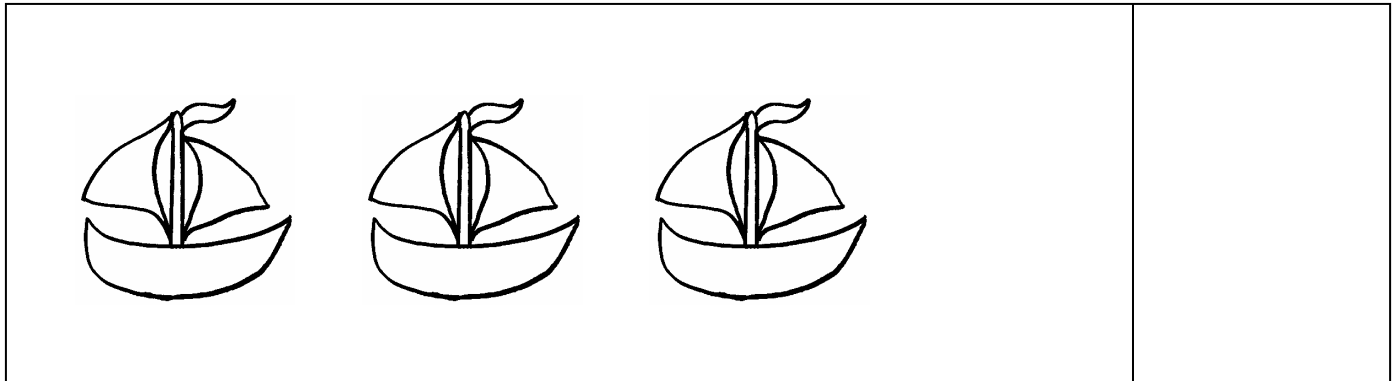
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## Compter des collections

Objectifs: compter des collections de 1 à 6 éléments en utilisant la bande numérique des nombres.

Consigne: compte les objets de chaque ligne et écris les nombres dans les cases.






## Compter des collections

Objectif: compter des collections de 1 à 6 éléments en utilisant la bande numérique

Activités préalables: manipuler et dénombrer des collections de 1 à 6 éléments.

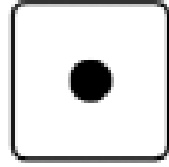
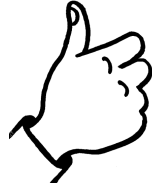
Consigne: compte les objets de chaque sorte et colle les nombres dans les cases.



					
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• 1	: 2	: 3	: 4	: 5	: 6
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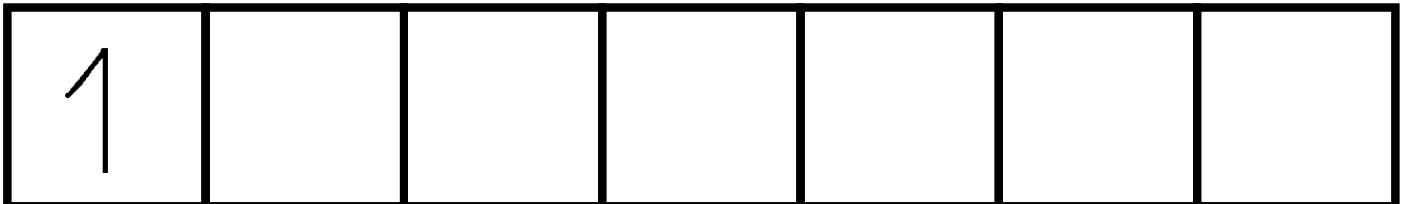
1 un  
un



Colorie un arbre de ton choix.

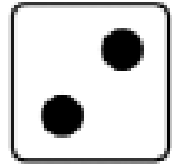
Dessine un rond.

Colle une gommette.

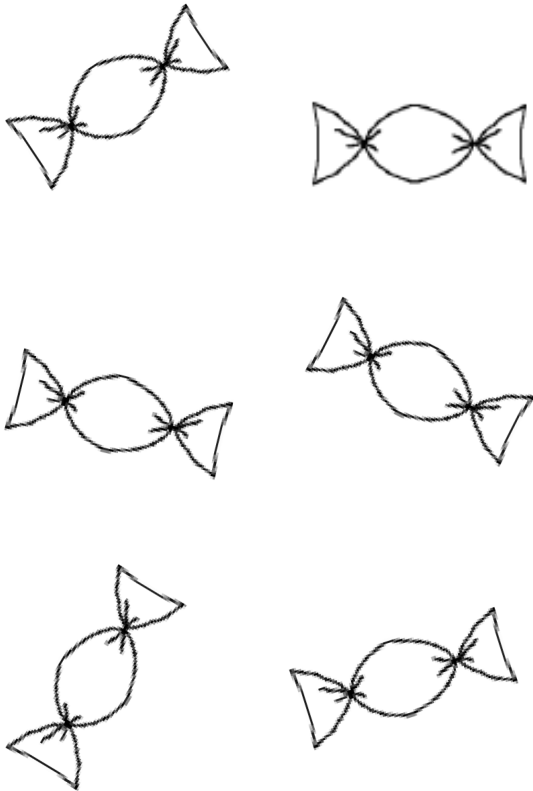




2 deux  
deux

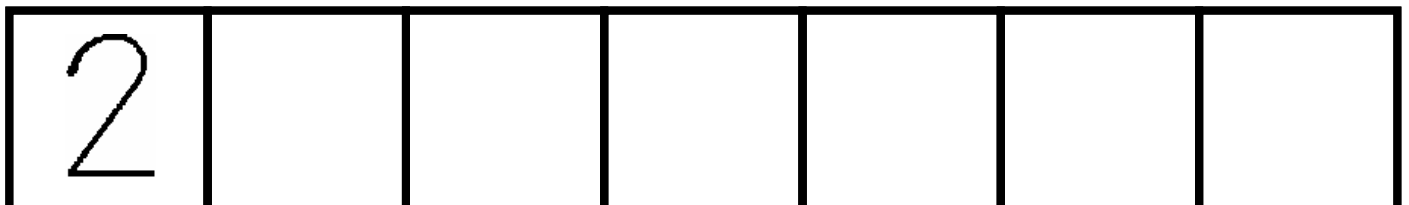
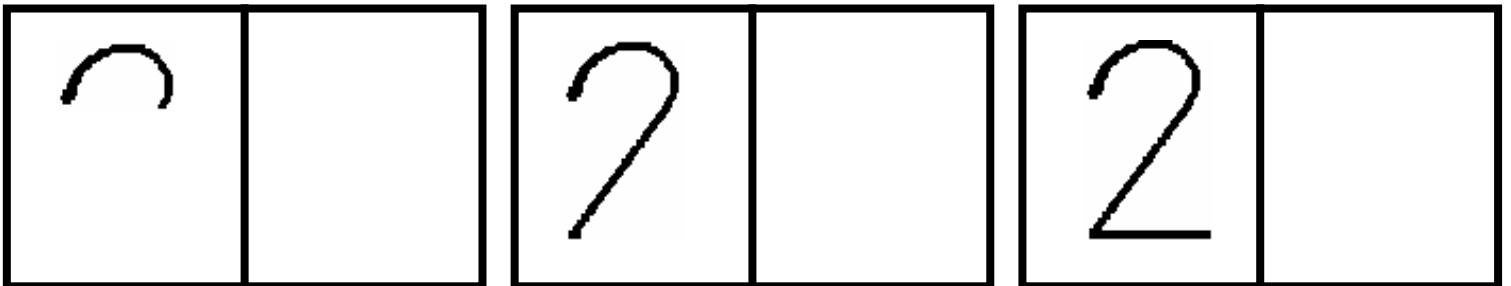
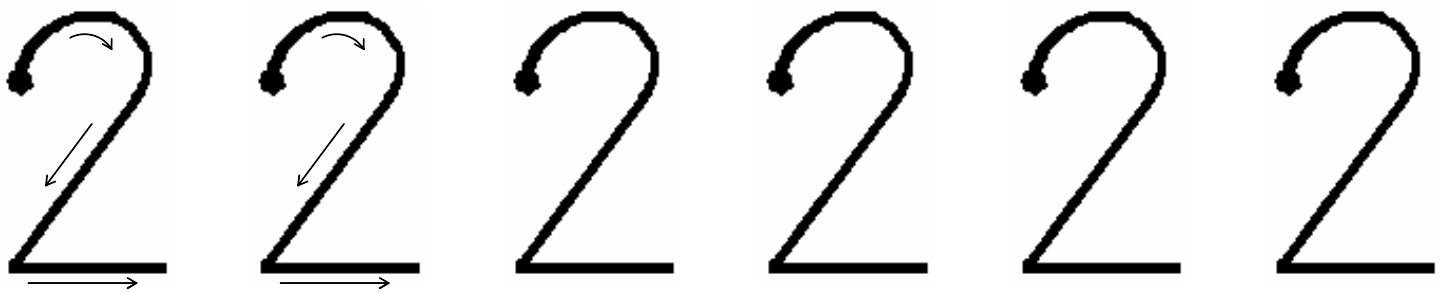


Colorie deux bonbons.



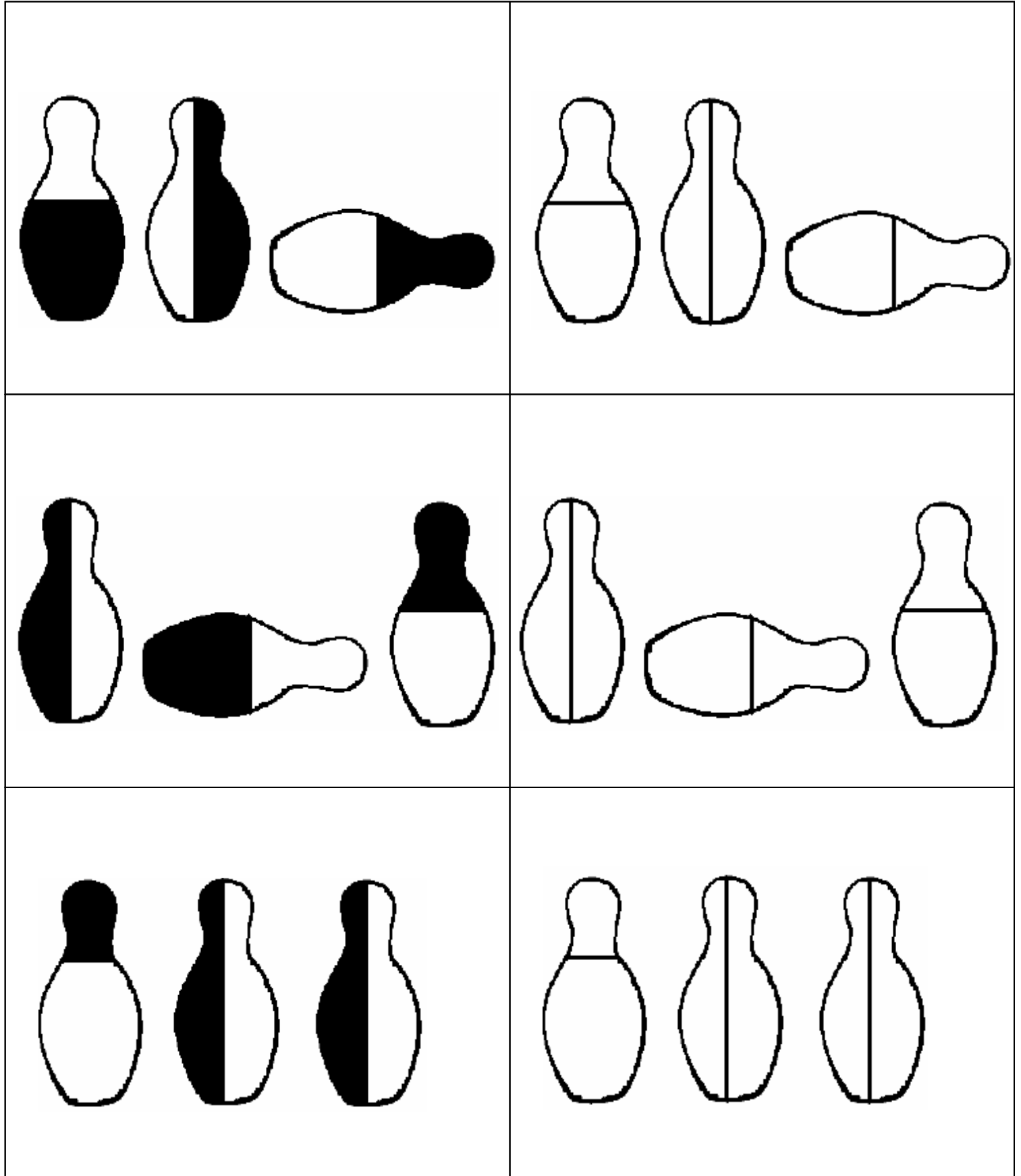
Colle deux gommettes.

Dessine deux fleurs.

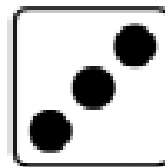
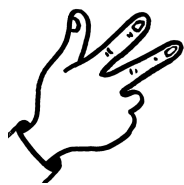


## Orientation spatiale

Observe les modèles. Dans le deuxième dessin, colorie les quilles de la même façon que dans le premier dessin.



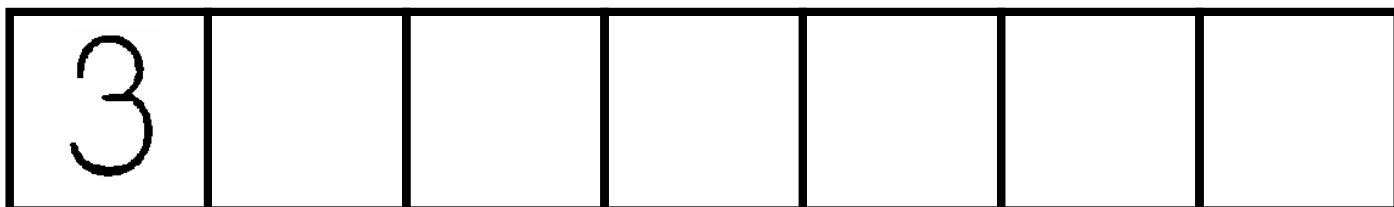
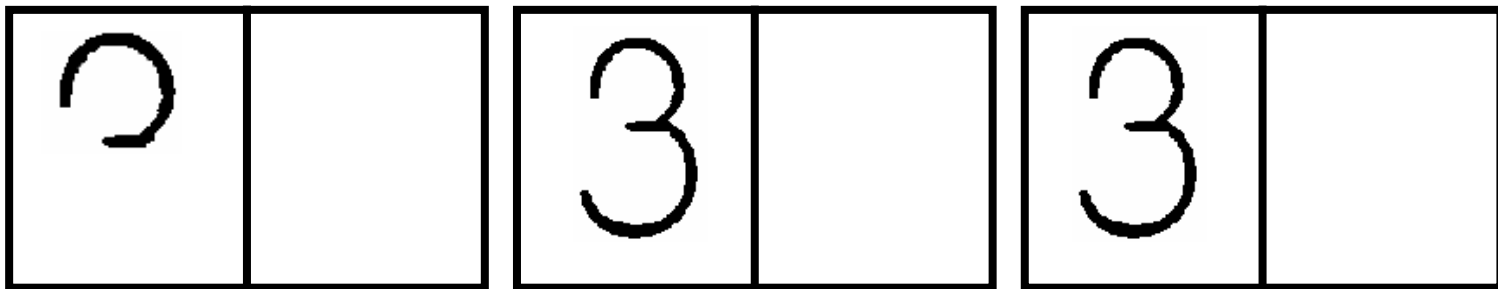
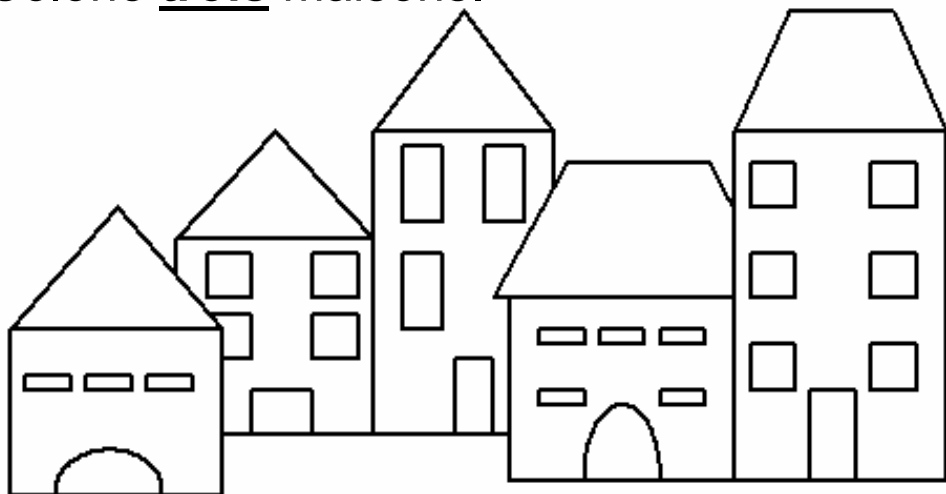
3 trois  
trois

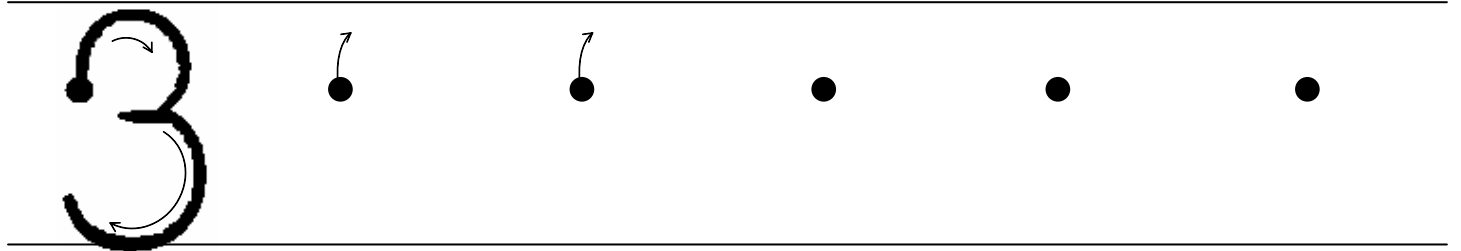
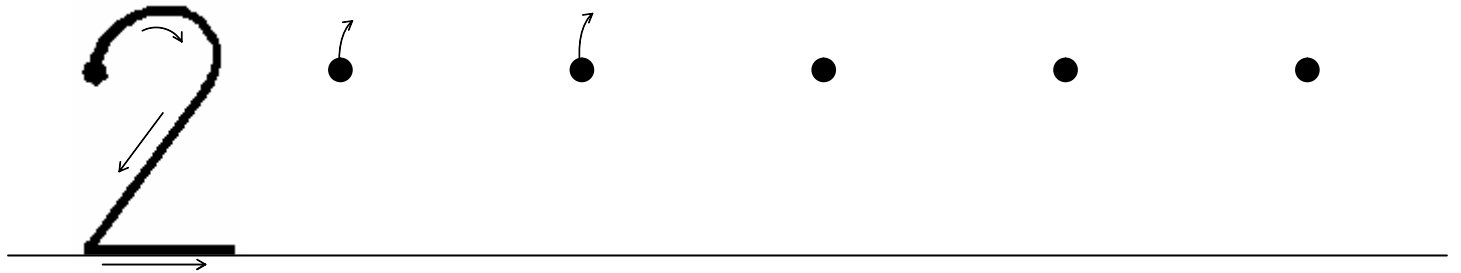
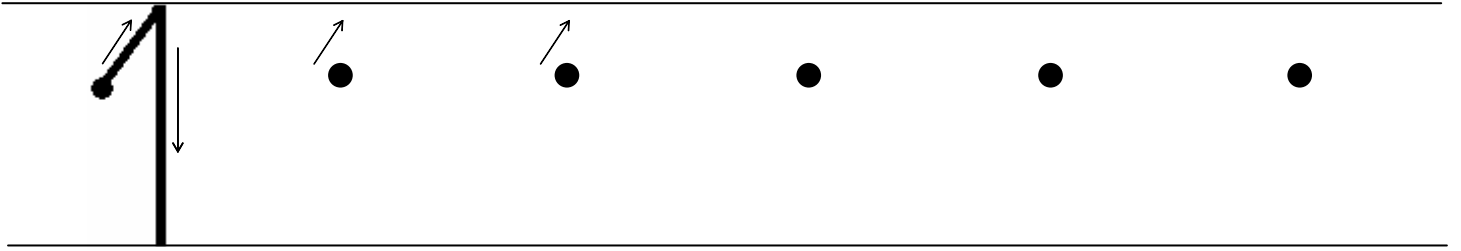


Dessine trois fleurs.

Colle trois gommettes.

Colorie trois maisons.





Compte chaque collection. Ecris le nombre de fruits dans l'étiquette: 1, 2 ou 3.

Two lemons

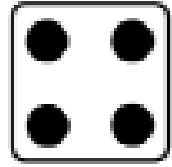
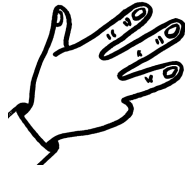
Three apples

One pineapple

Two pears

Three bananas

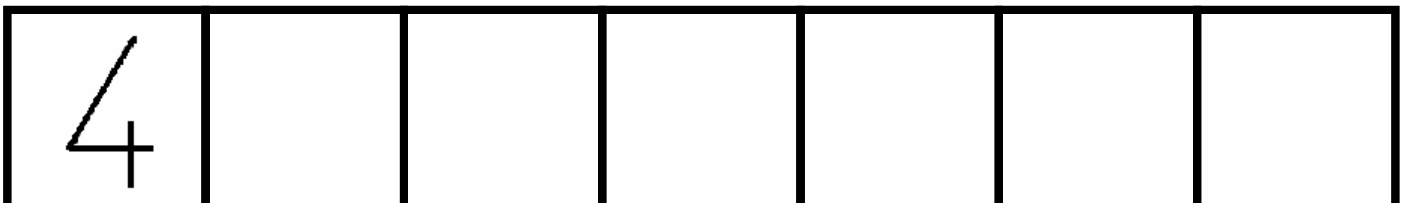
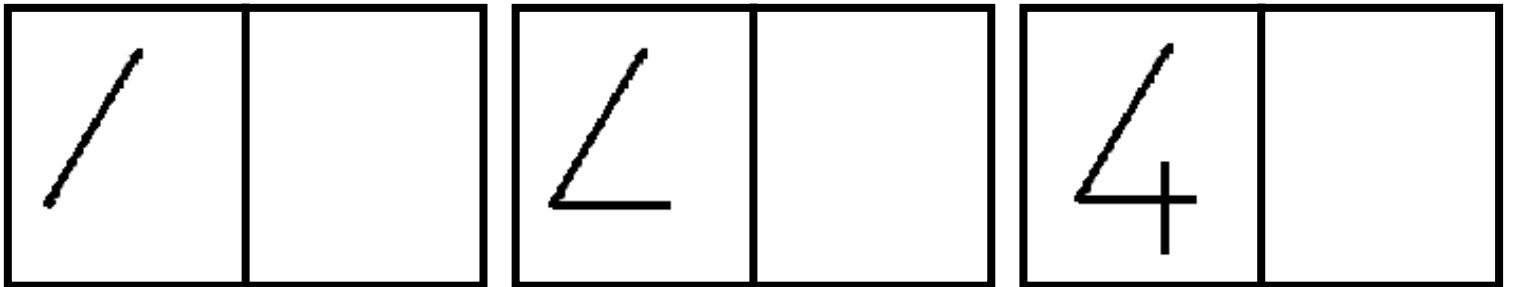
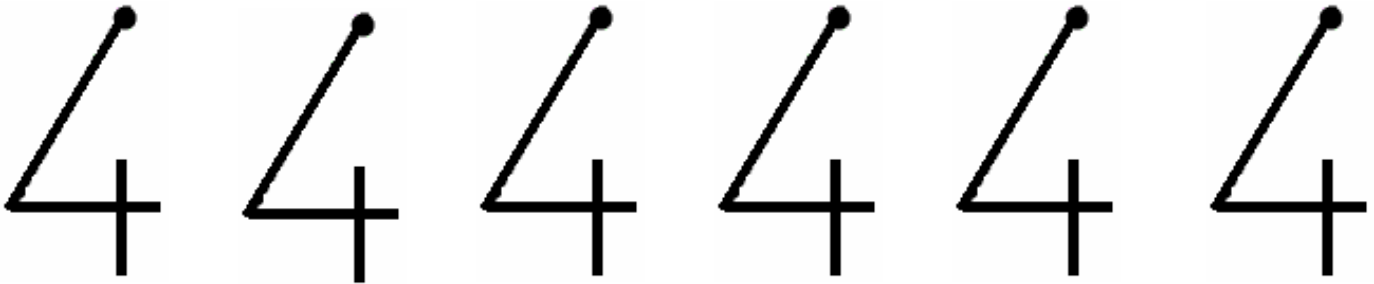
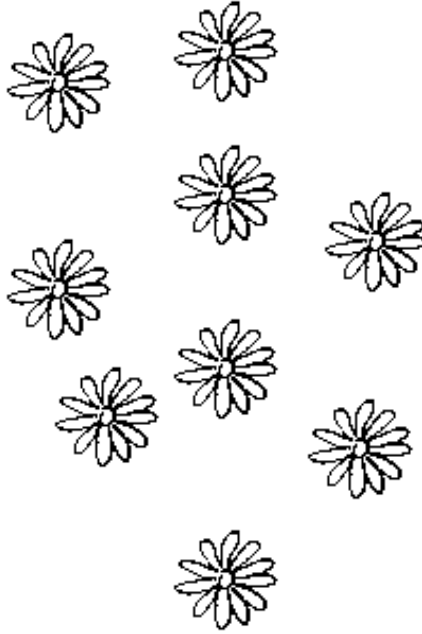
**4** quatre  
quatre



Colle quatre gommettes


Entoure les fleurs 4 par 4

Dessine quatre carrés



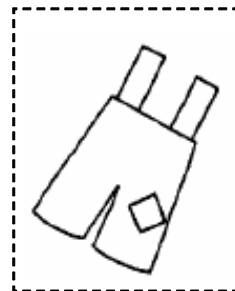
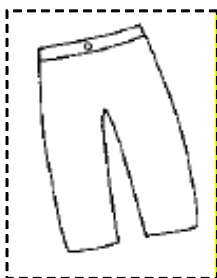
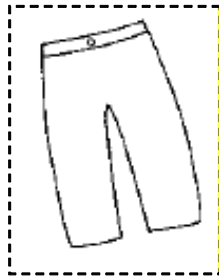
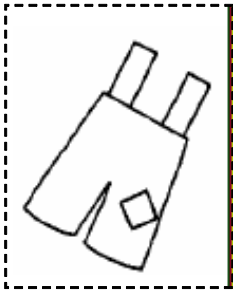
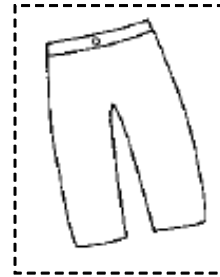
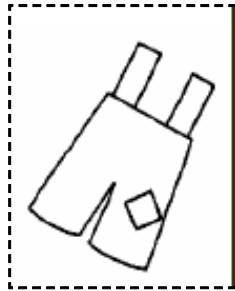
## Activités logiques: le tableau à double entrée

- Je colle les étiquettes selon la consigne du tableau (notion de ligne).
  - Je colorie les étiquettes selon la consigne du tableau (notion de colonne)
- 

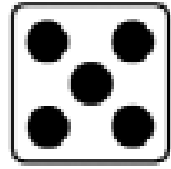
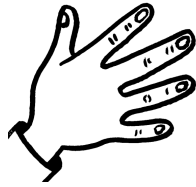
	<b>BLEU</b>	<b>VERT</b>	<b>ROUGE</b>
			
			
			

## Activités logiques: le tableau à double entrée

- Je colle les étiquettes selon la consigne du tableau (notion de ligne).
- Je colorie les étiquettes selon la consigne du tableau (notion de colonne).

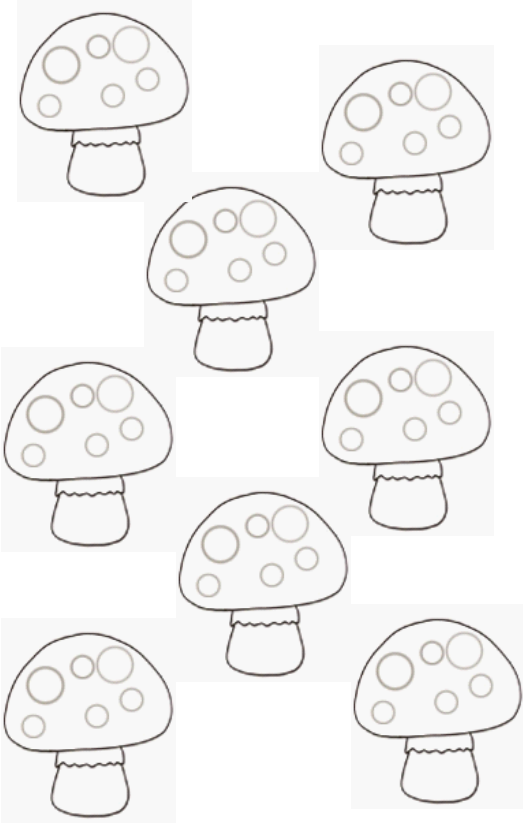


5 cinq  
cinq

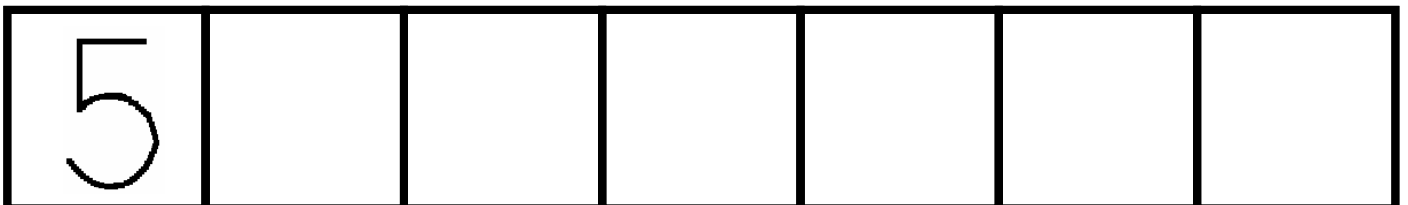
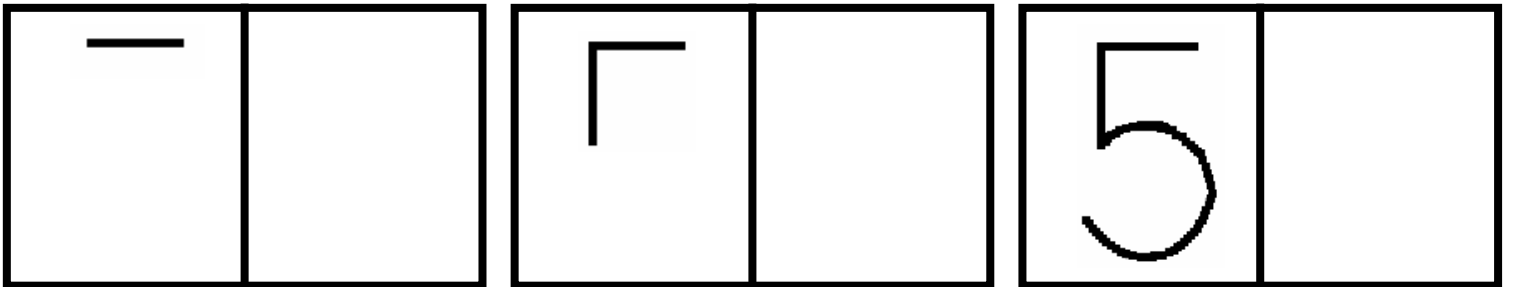
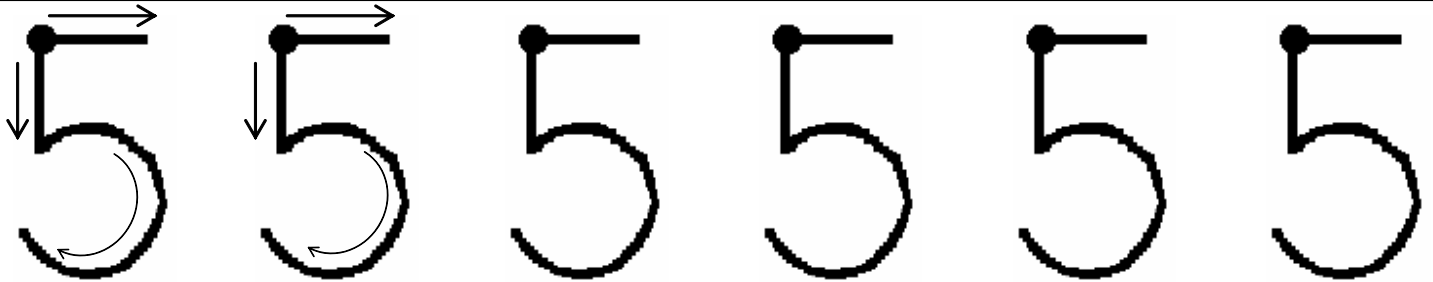


Colorie cinq champignons

Colle cinq gommettes

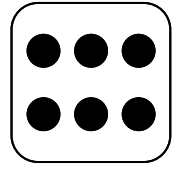
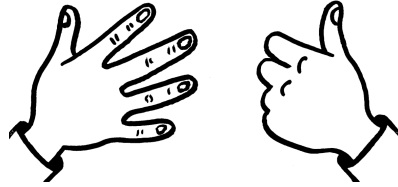


Dessine cinq soleils

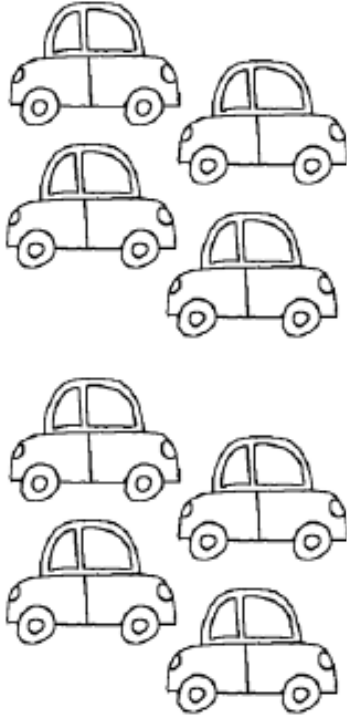




6 **six**  
six

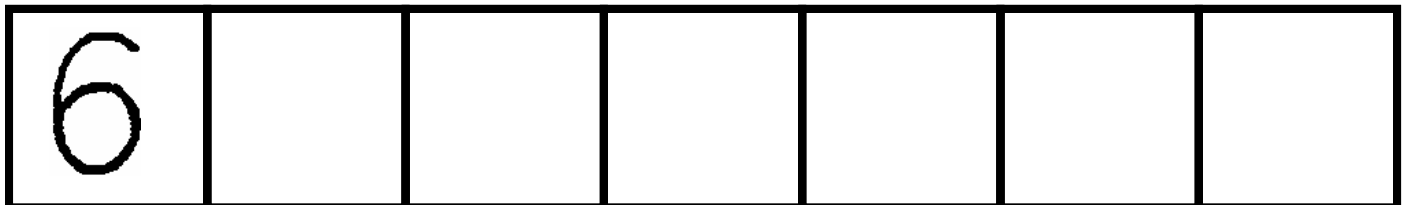
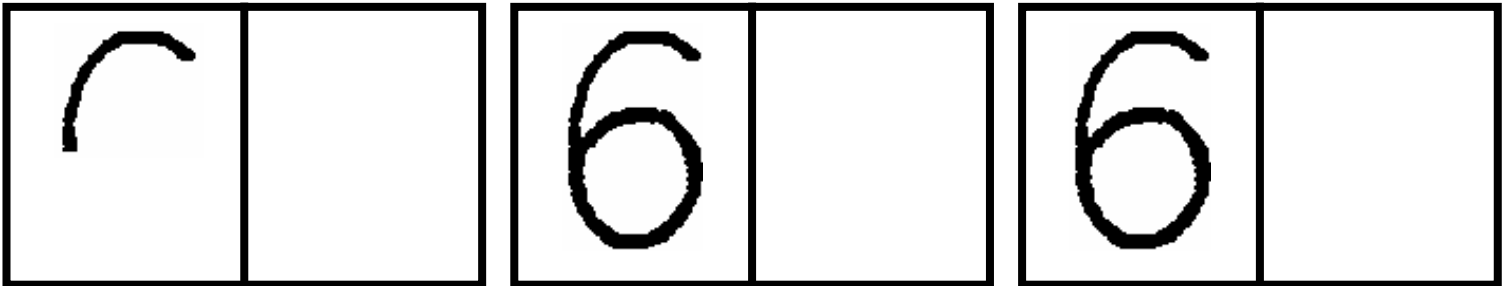


Colorie **six** voitures

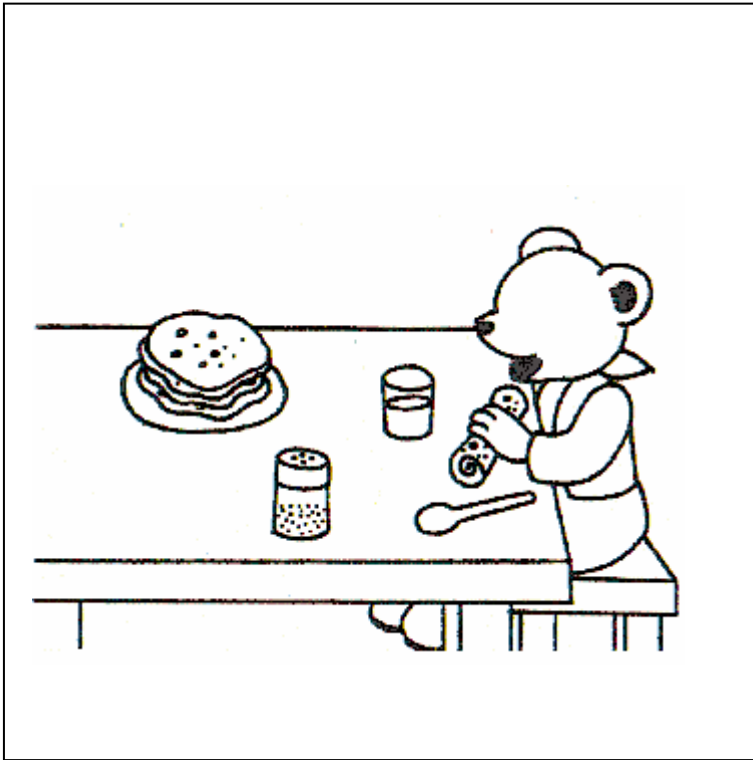


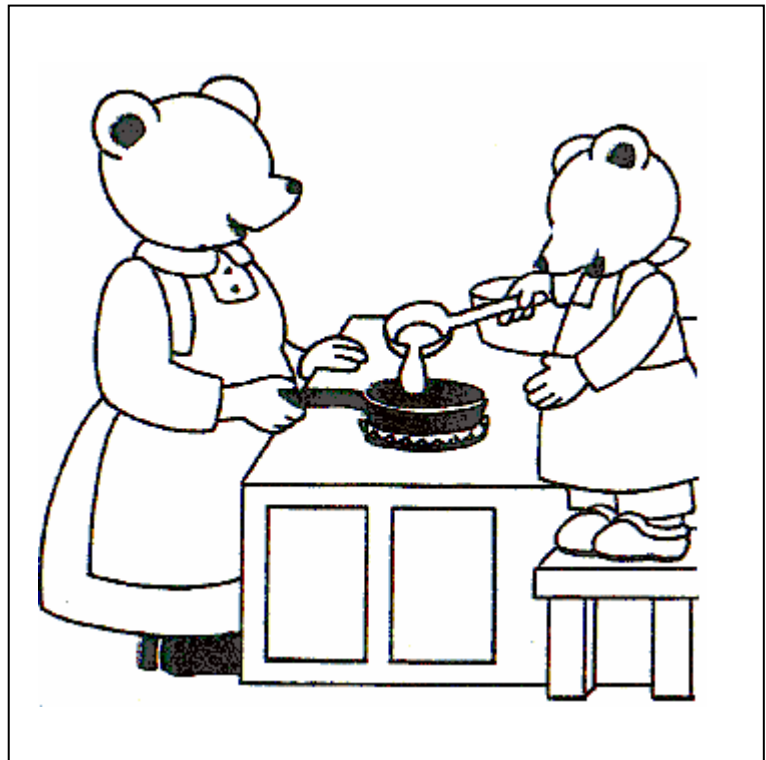
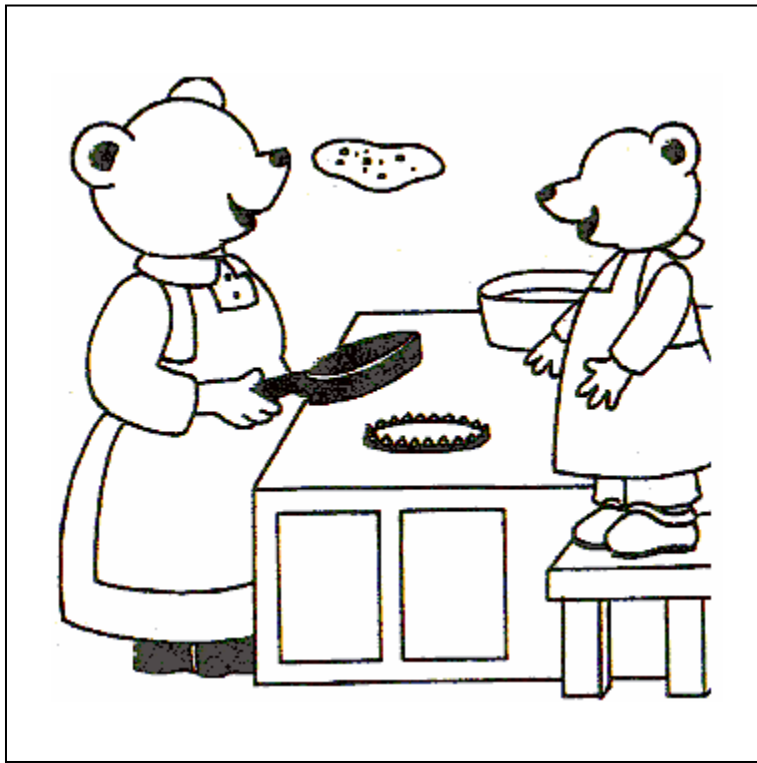
Colle **six** gommettes

Dessine **six** étoiles



Je range les images de la confection des crêpes dans l'ordre de l'histoire.





**Objectif** : savoir se repérer dans un quadrillage.

**Consigne** : colorie comme dans le tableau modèle

