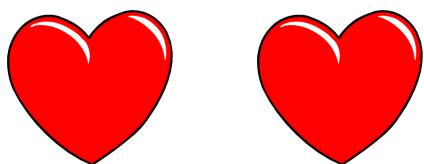
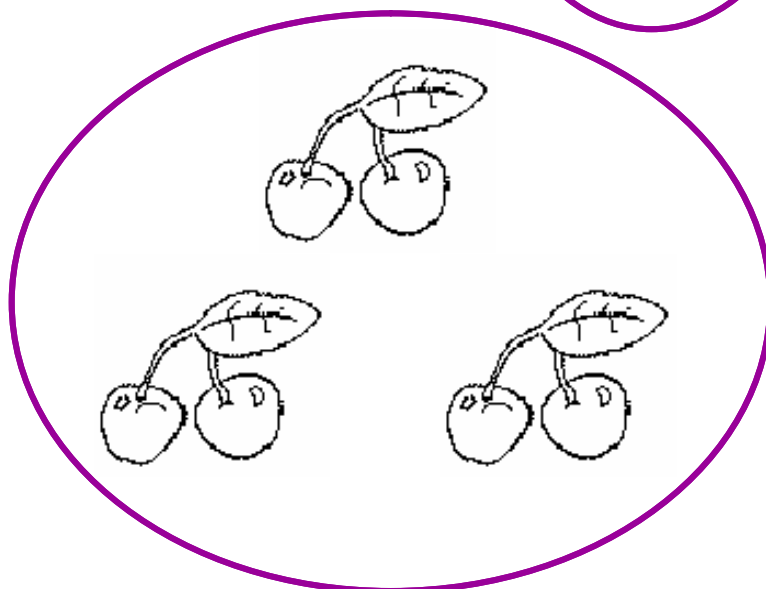
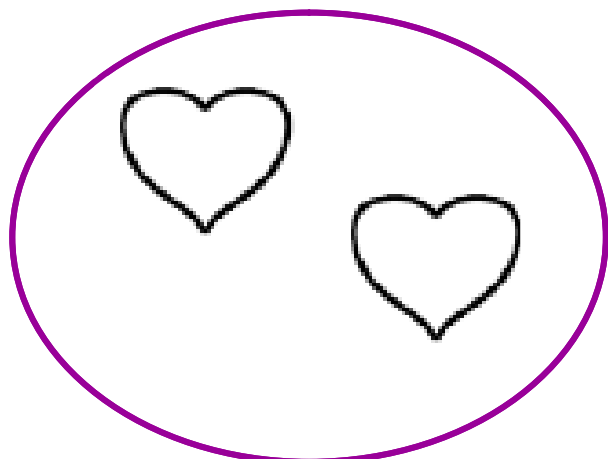
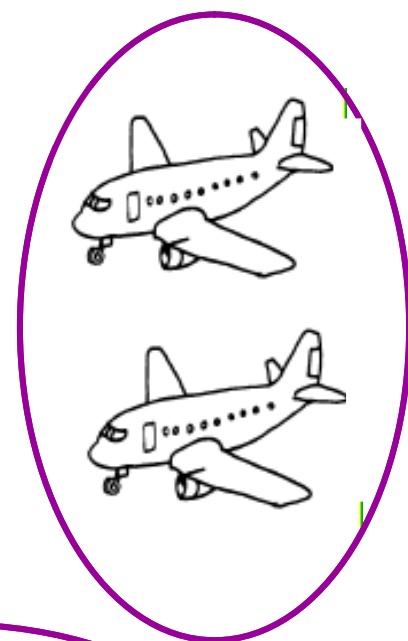
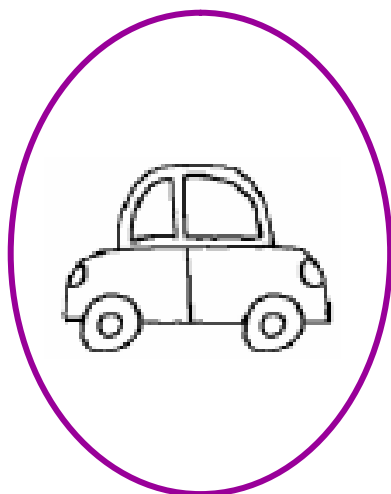
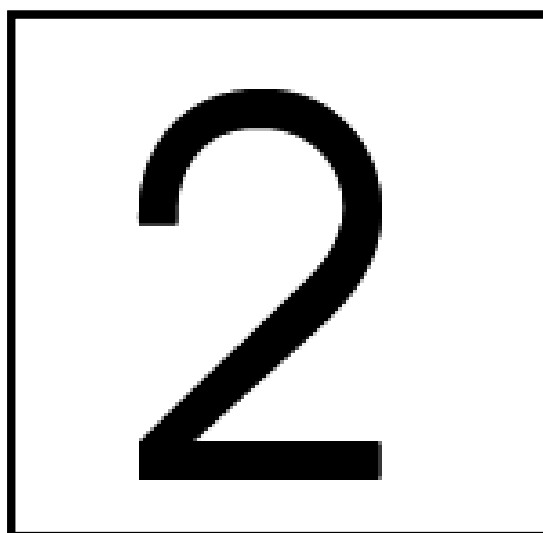
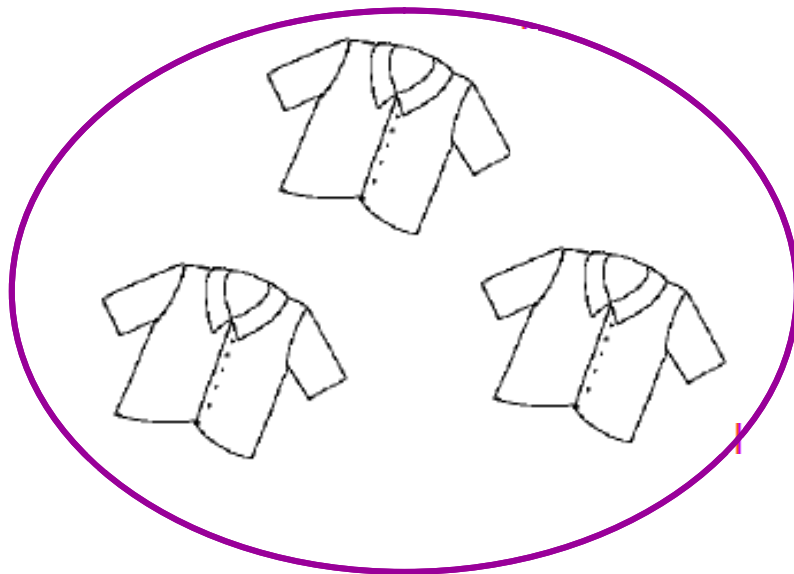
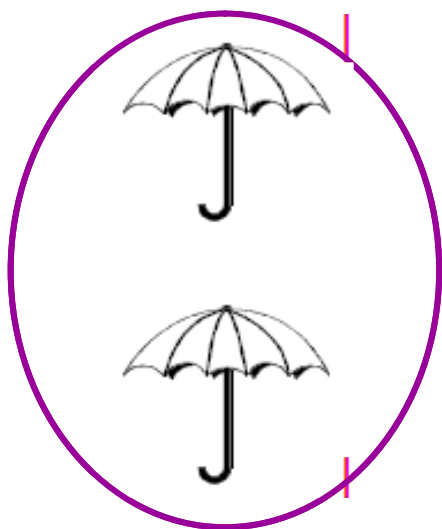
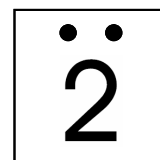


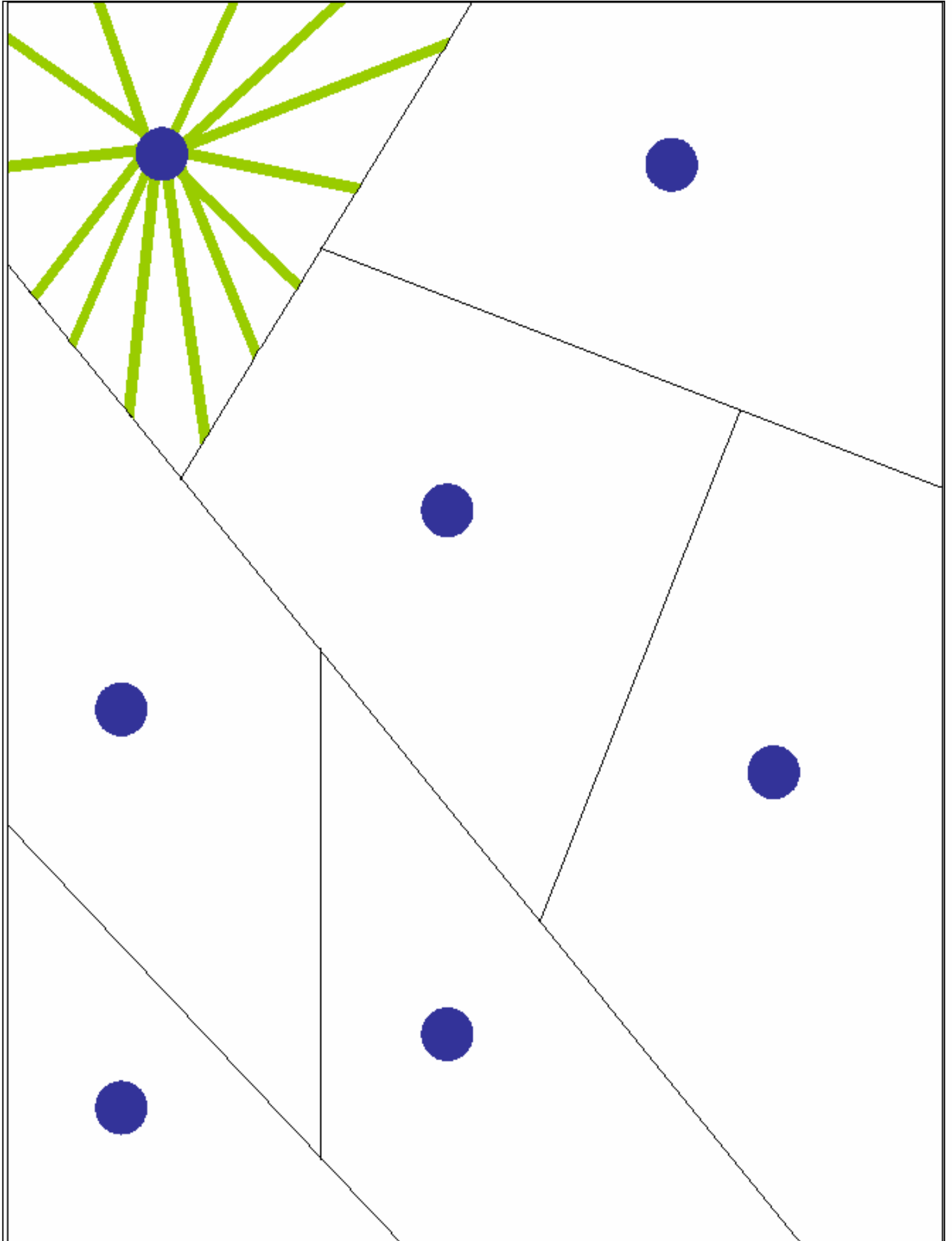
Colle autant de gommettes qu'il y a de cœurs.



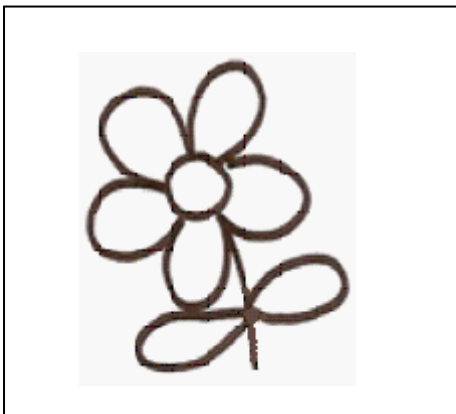
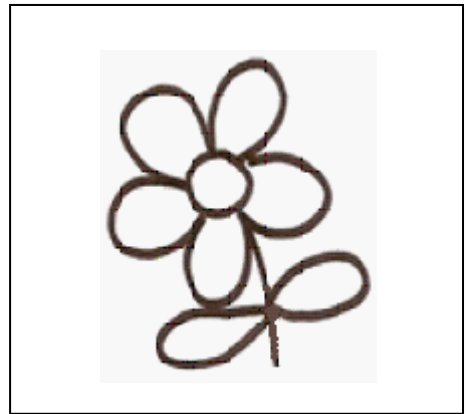
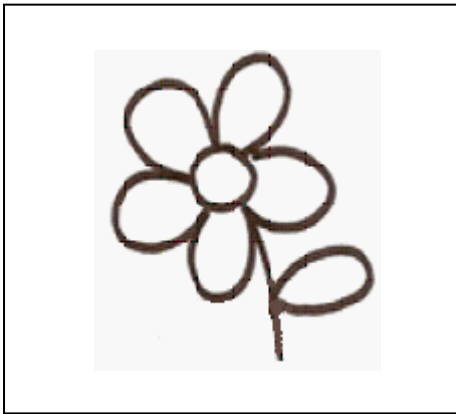
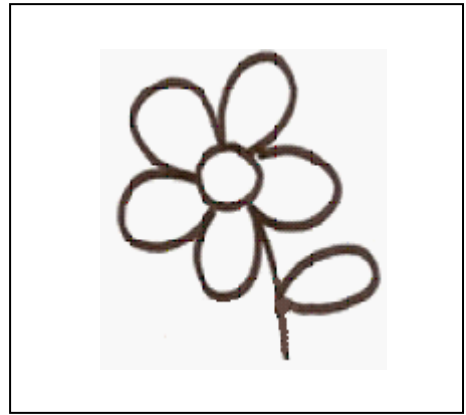
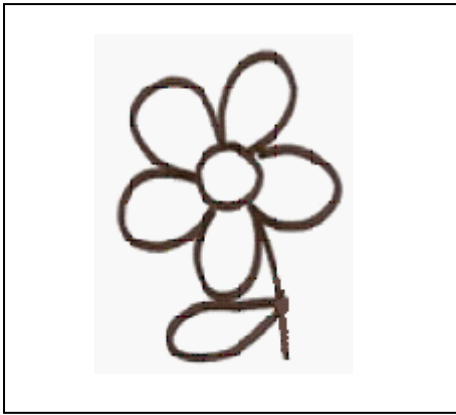
Compte les objets et relie les groupes de deux éléments au chiffre 2



**Graphisme**: traits obliques: continue comme le modèle.

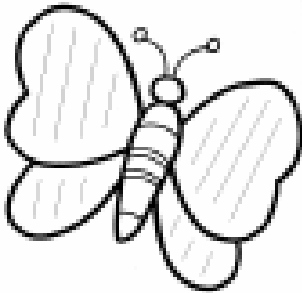
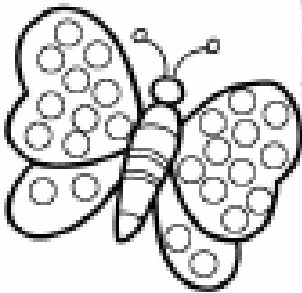
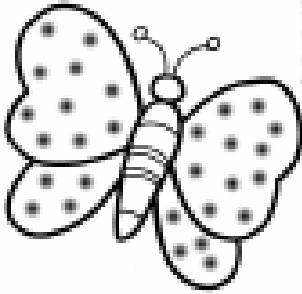
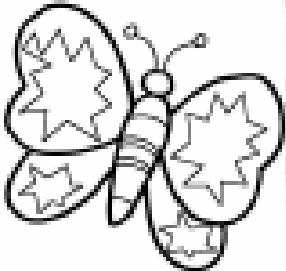
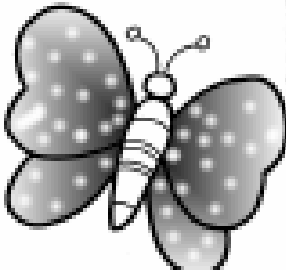


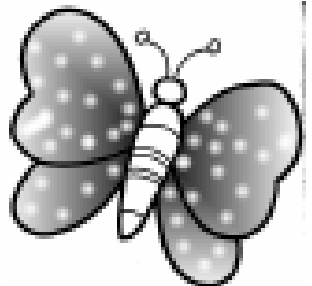
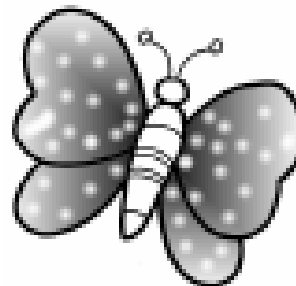
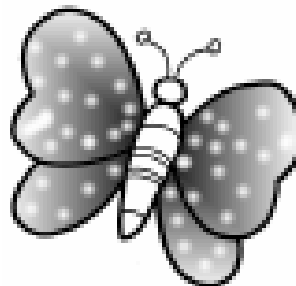
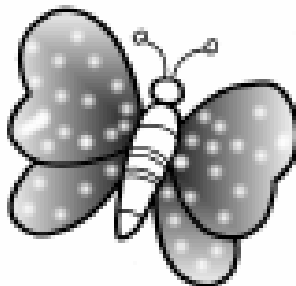
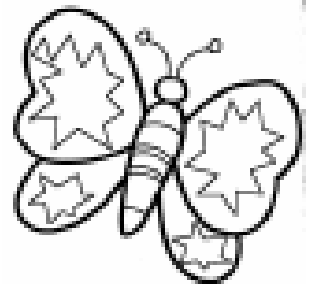
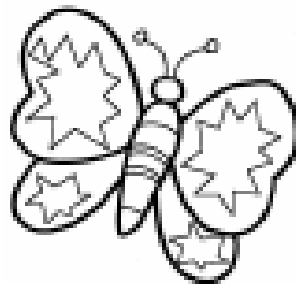
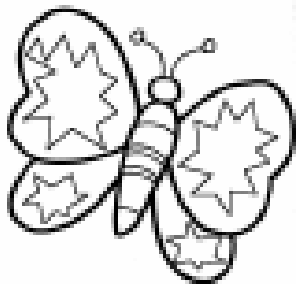
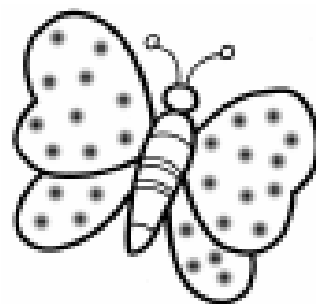
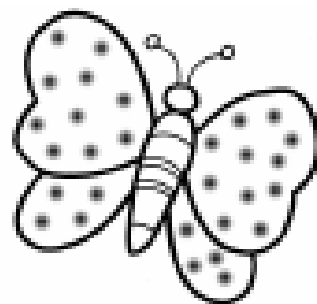
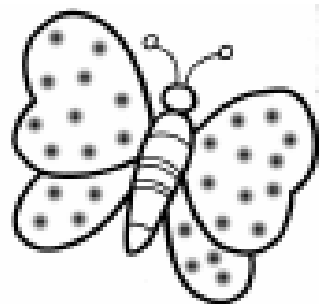
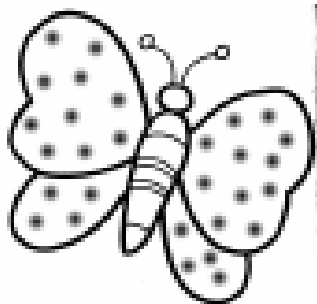
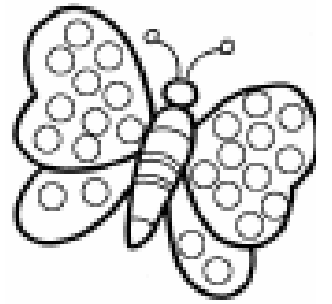
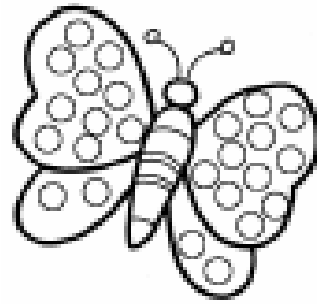
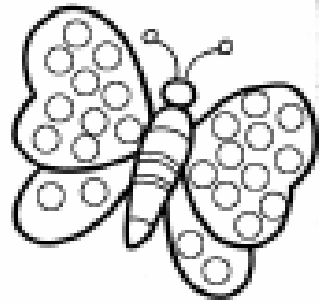
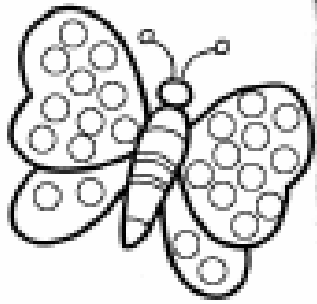
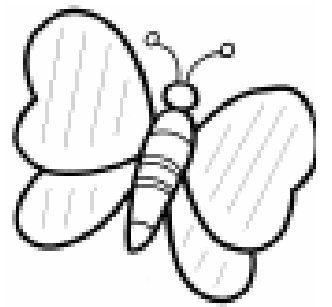
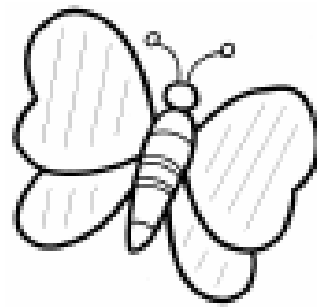
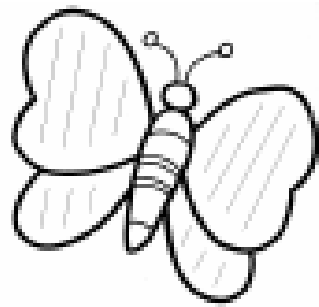
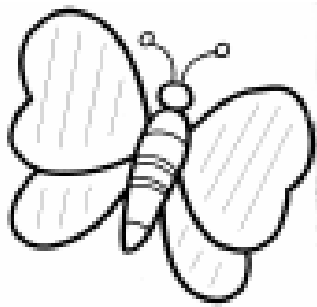
Discrimination visuelle: relie les identiques.



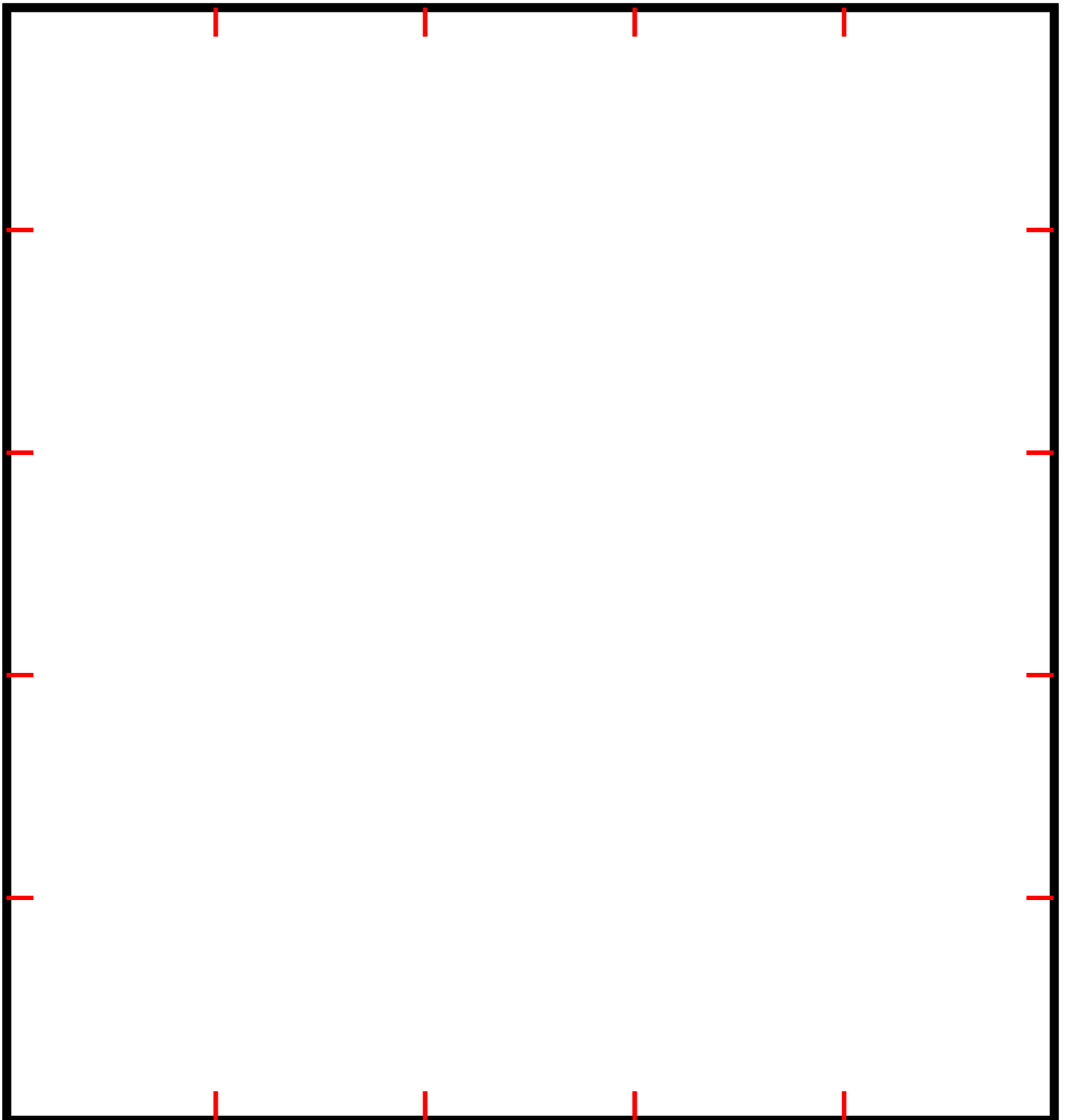
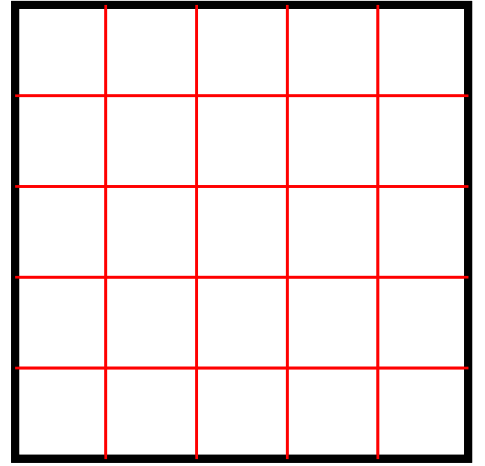
Associer des images identiques.

Retrouve les papillons « jumeaux » et colle-les dans le tableau.

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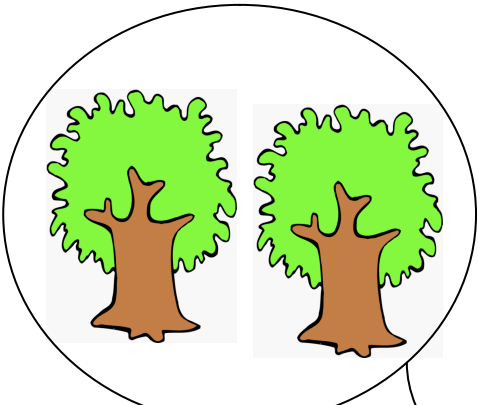
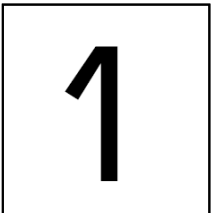


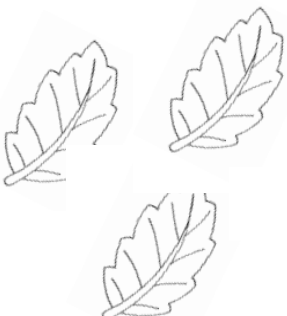


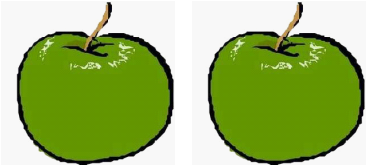
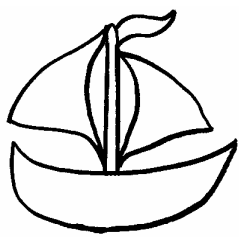


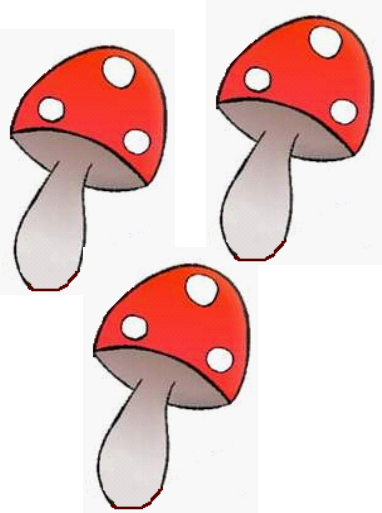

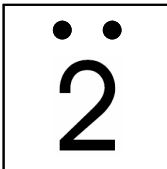

Graphisme: le quadrillage.  
Fais comme le modèle en t'aidant  
des repères.



## Compter avec la bande des nombres.

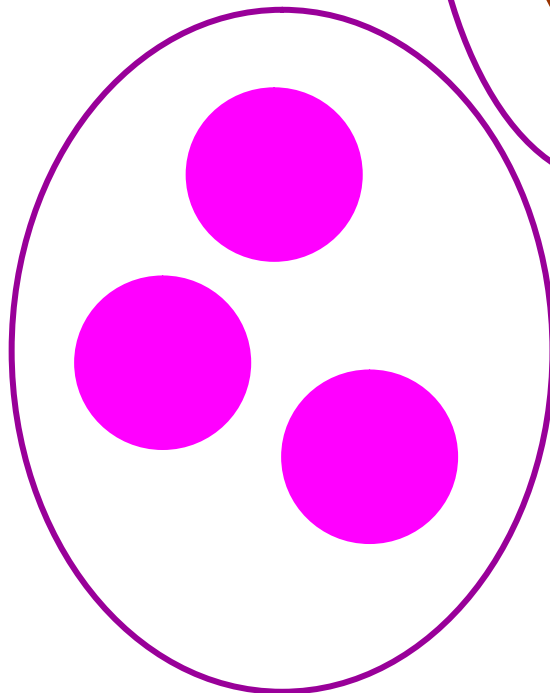
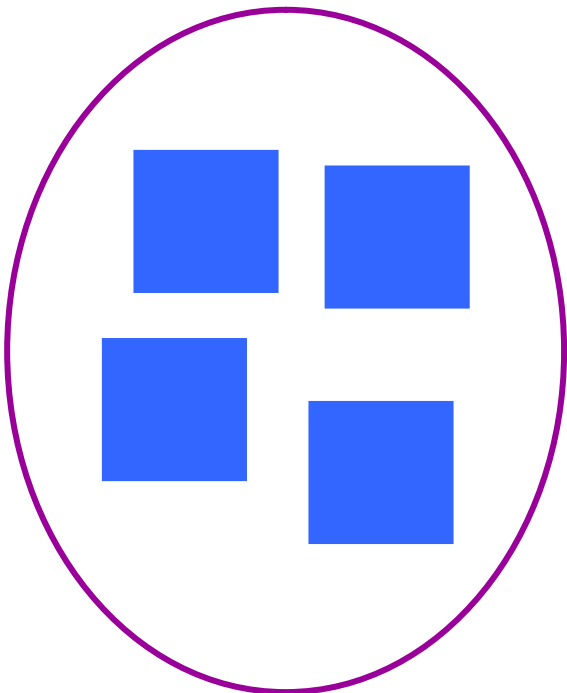
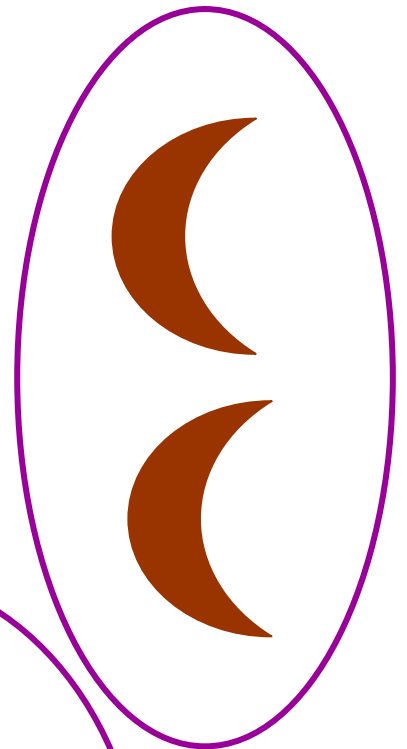
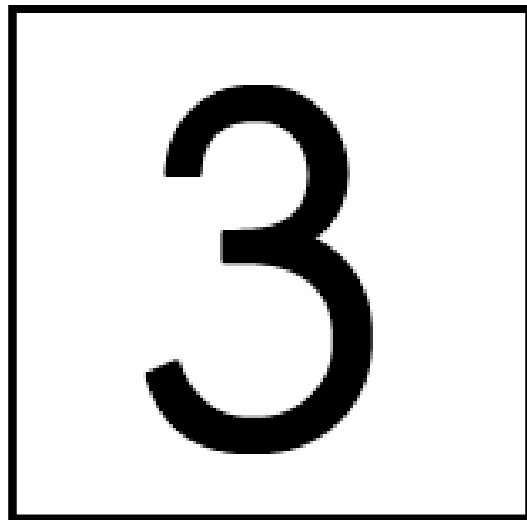
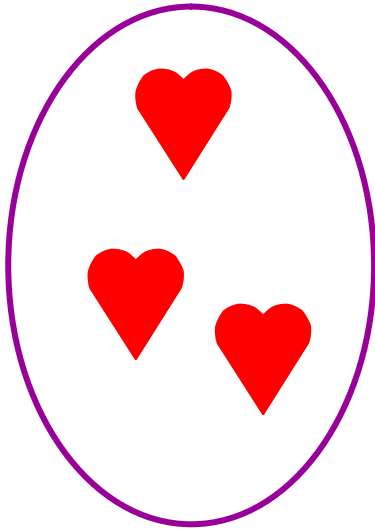
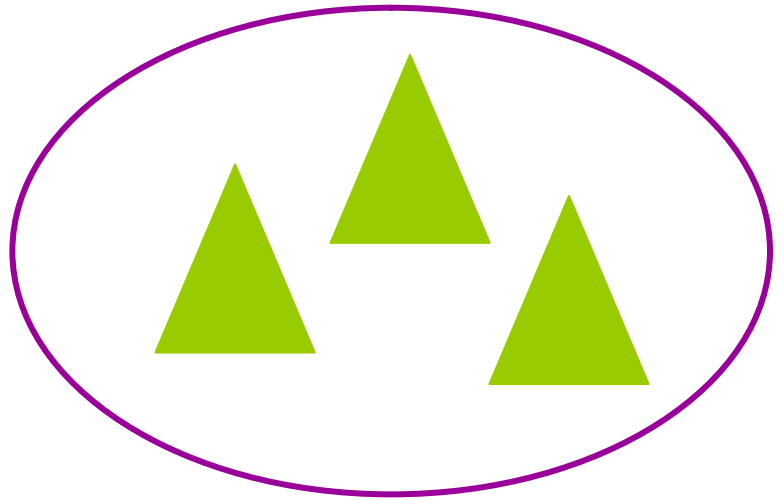
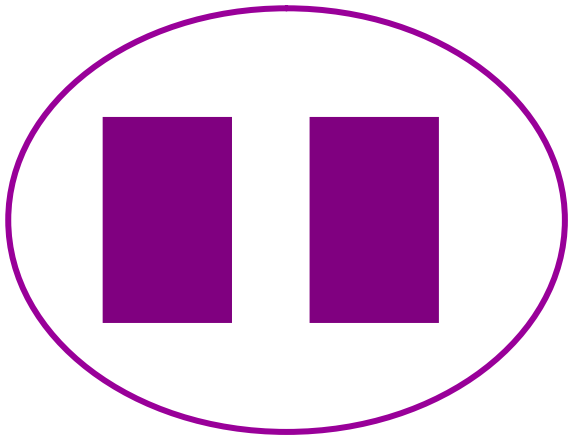
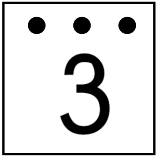
Objectifs: compter des petites collections et reconnaître les chiffres correspondants.

Consigne: compte les objets de chaque sorte, entoure-les et relie-les au bon nombre.

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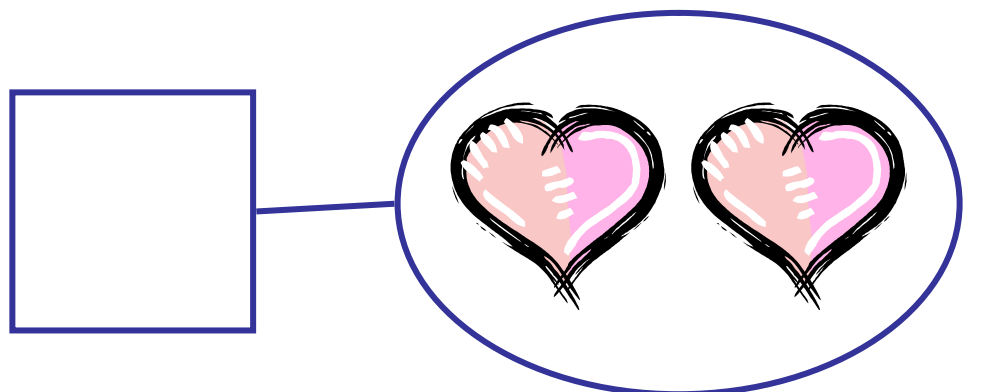
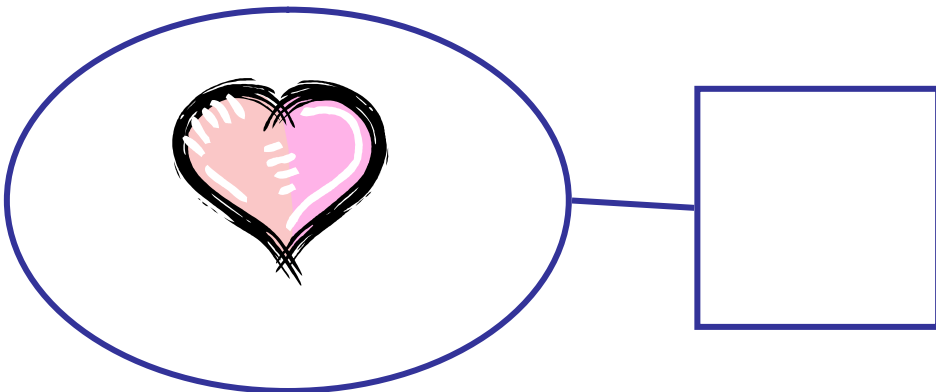
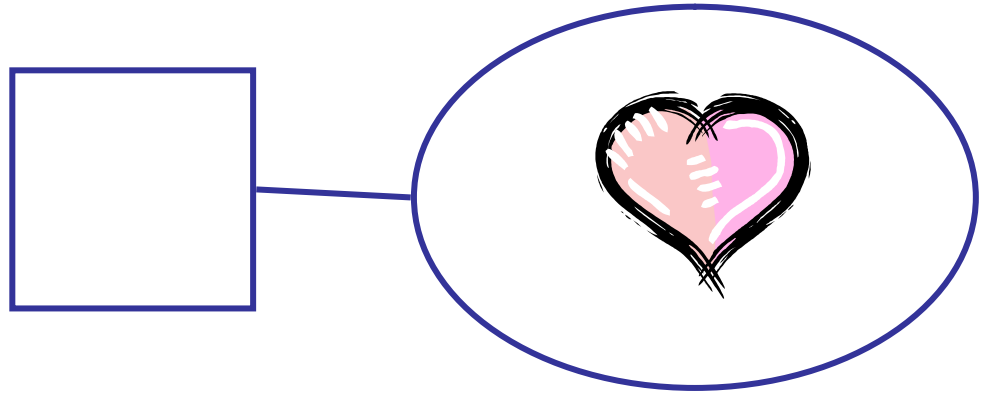
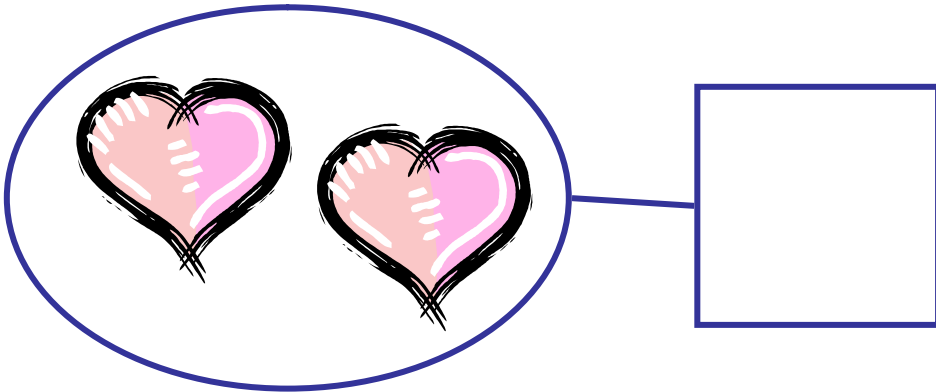
Compte les objets et relie les groupes de trois éléments au chiffre 3



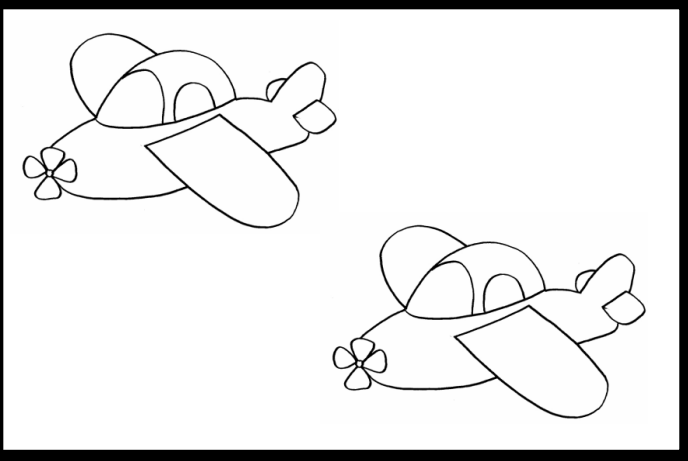
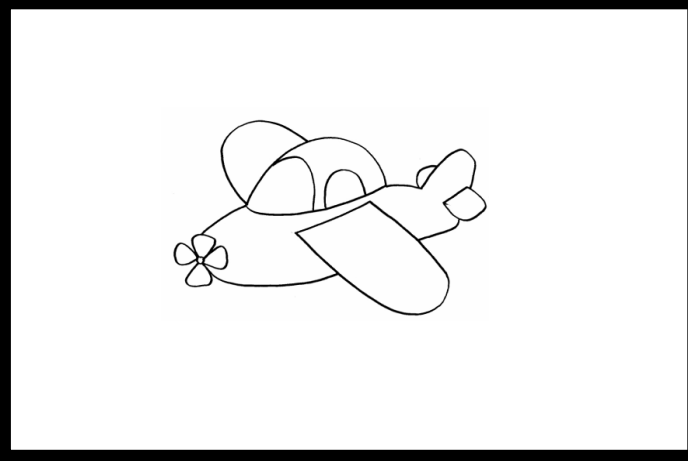
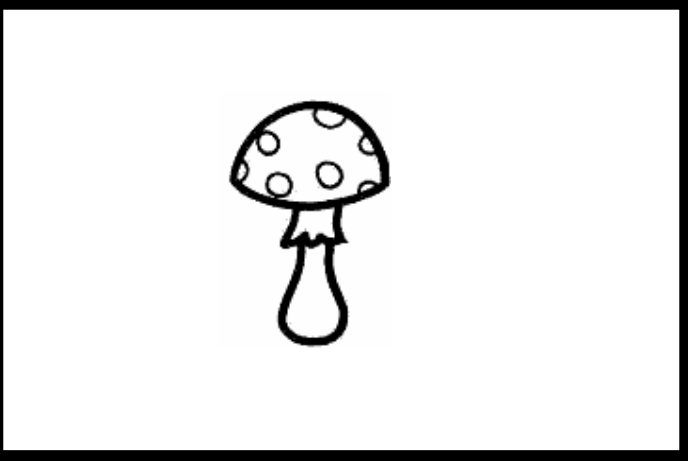
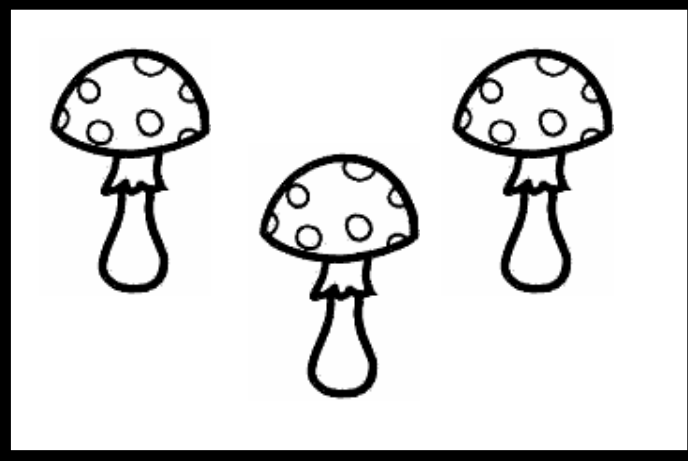
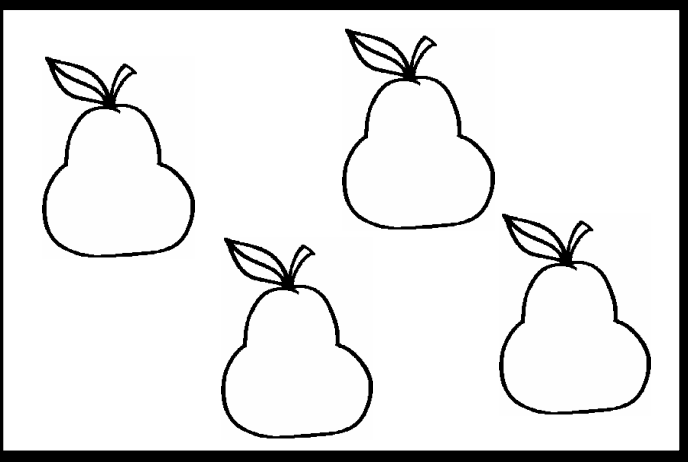
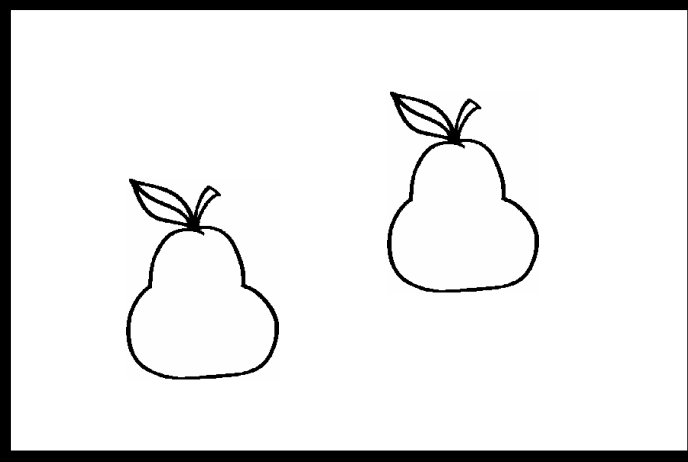
Écris le chiffre qui convient.

1

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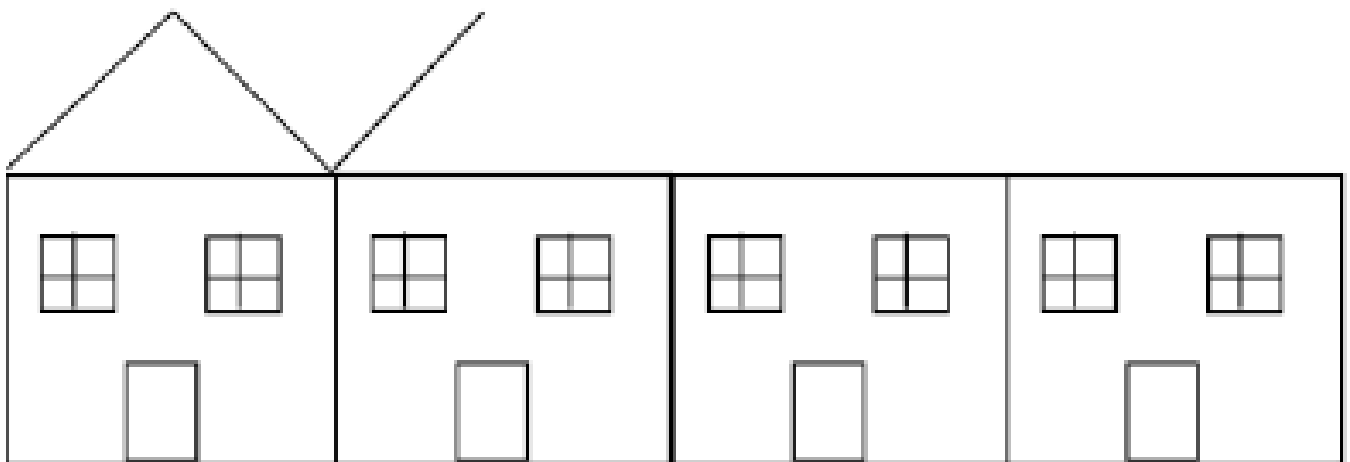
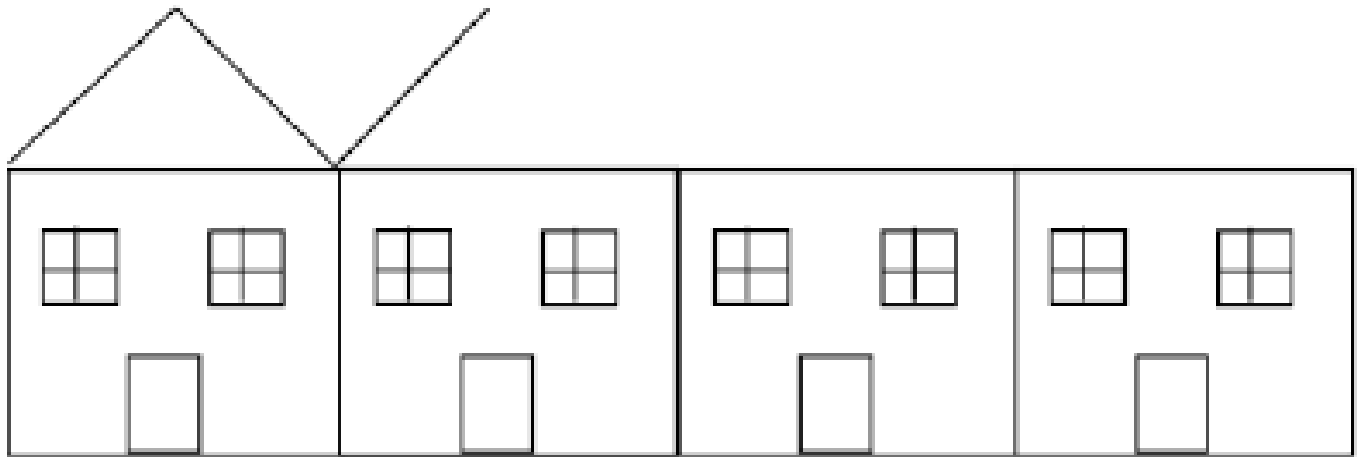
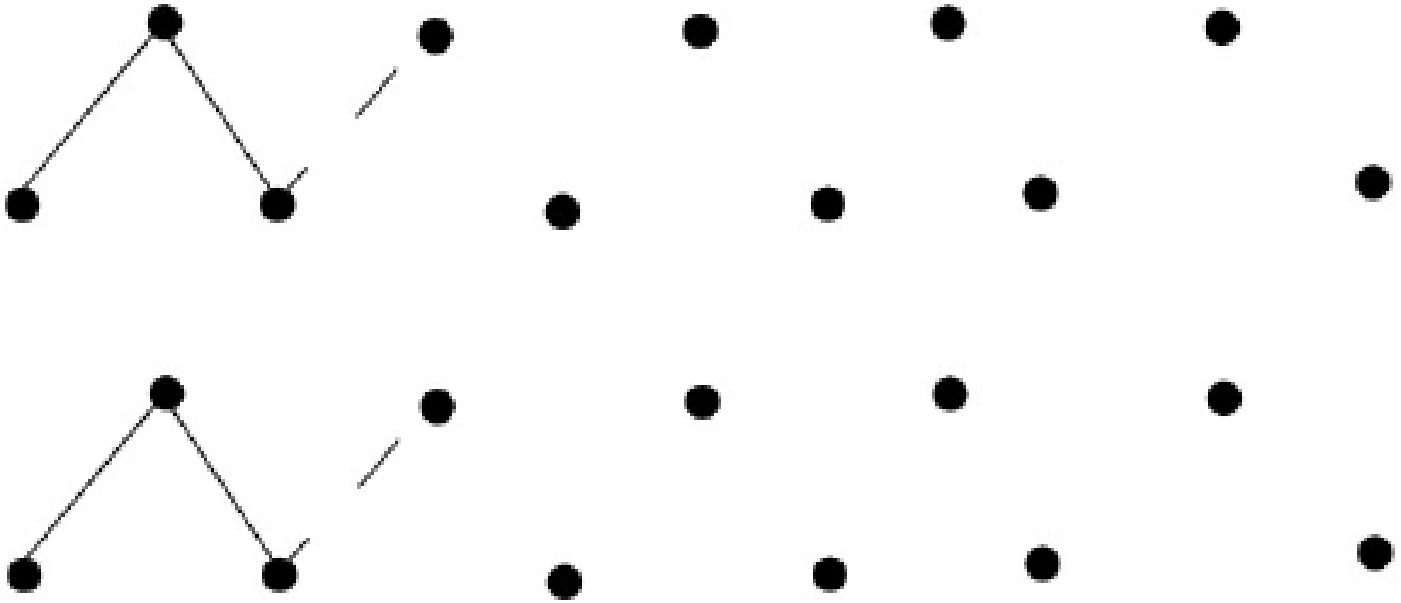


Colorie là où il y en a le plus.

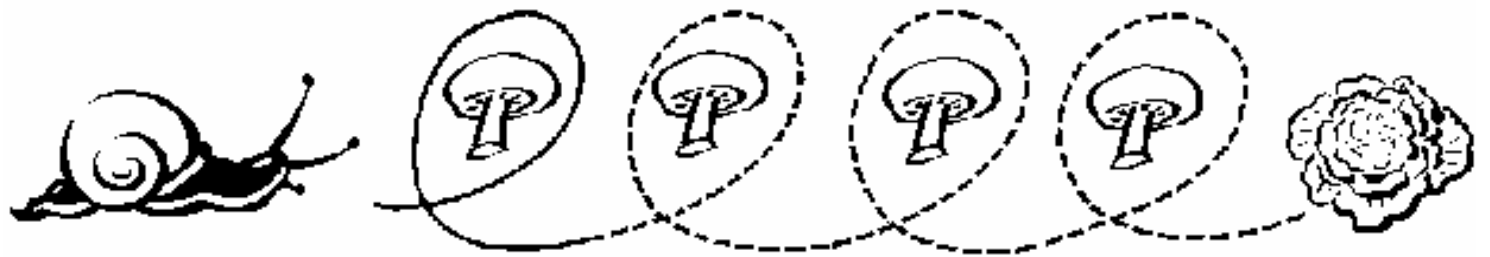


# Graphisme: lignes brisées.

Relie les points, puis trace les toits des maisons.

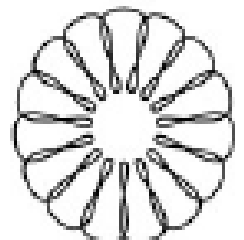
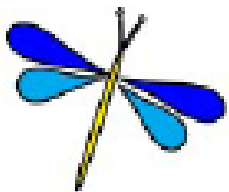
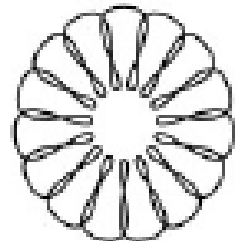
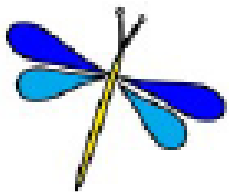
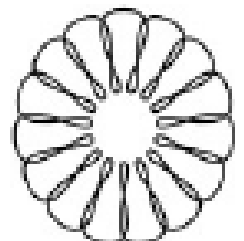
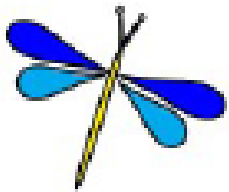
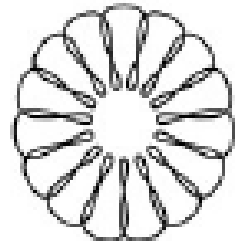
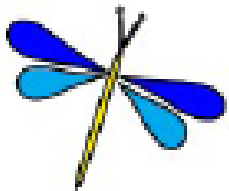
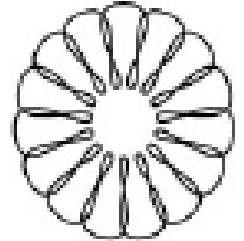
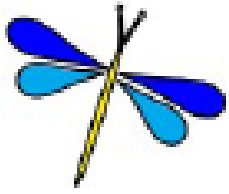


# Graphisme: les boucles à l'endroit



# Graphisme: les boucles à l'envers.

Continue le chemin des libellules.



# Graphisme: les spirales

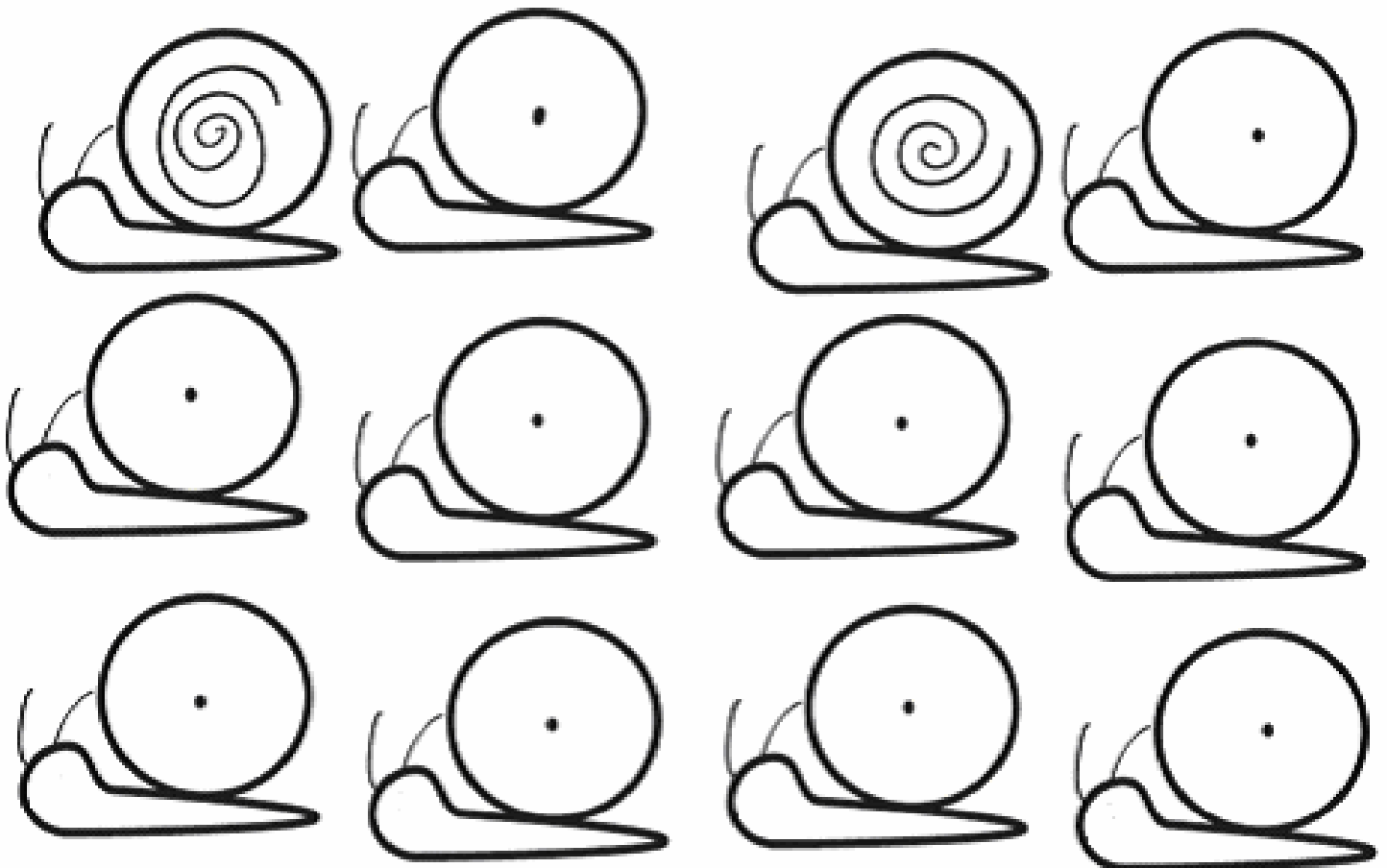
Continue les spirales :



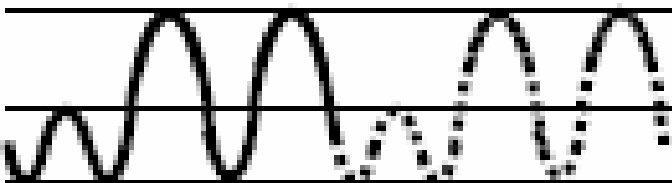
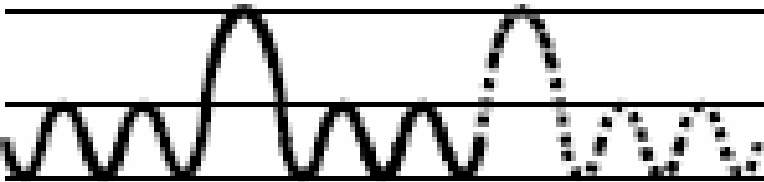
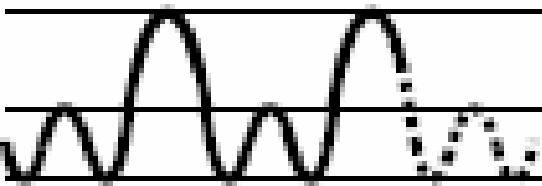
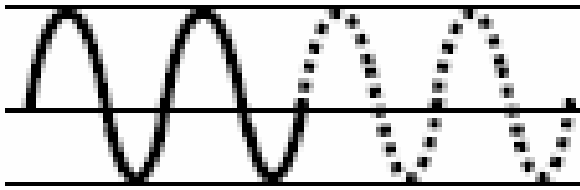
Continue les spirales :



Dessine les coquilles d'escargot.



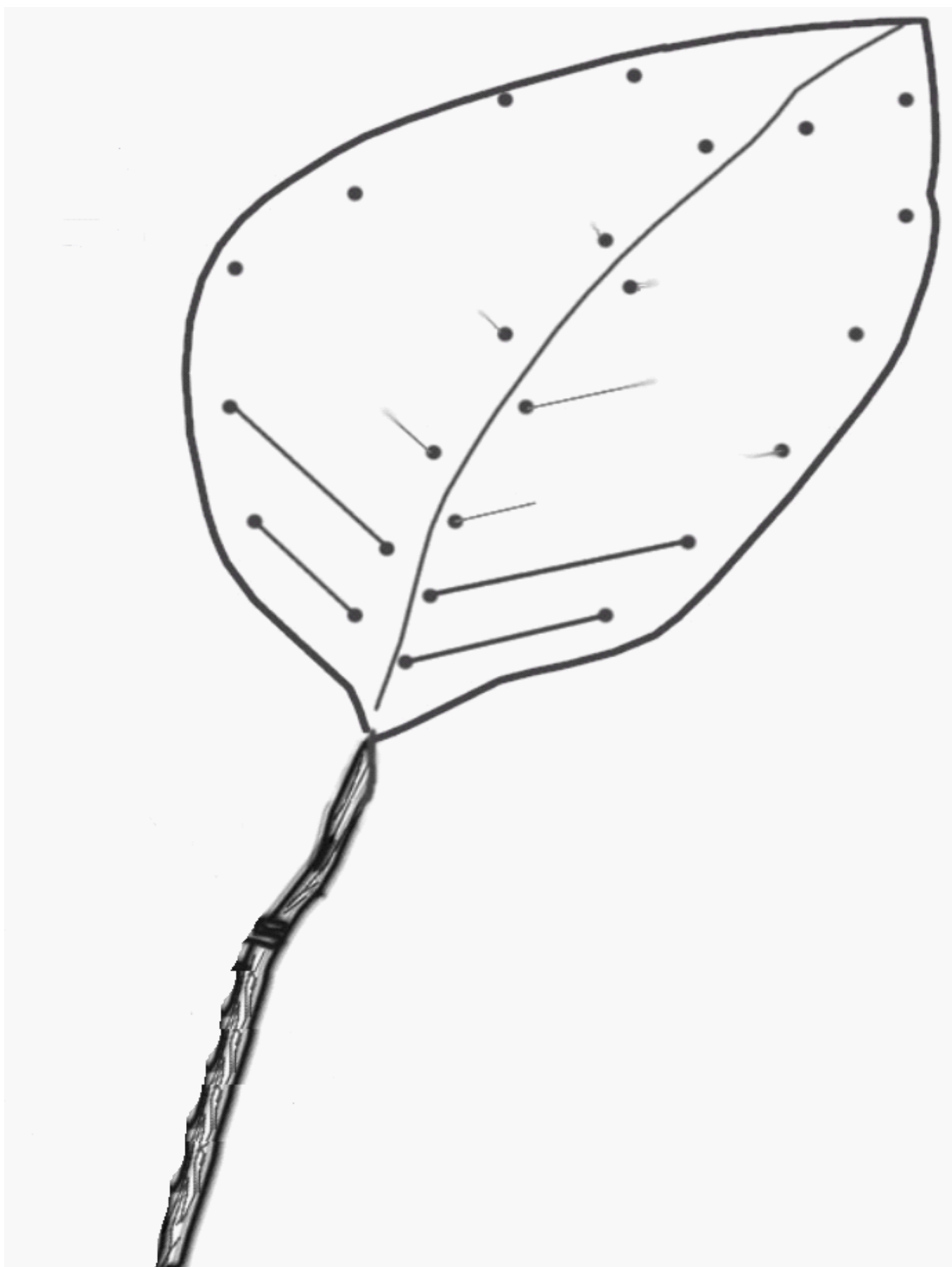
# Graphisme: les vagues





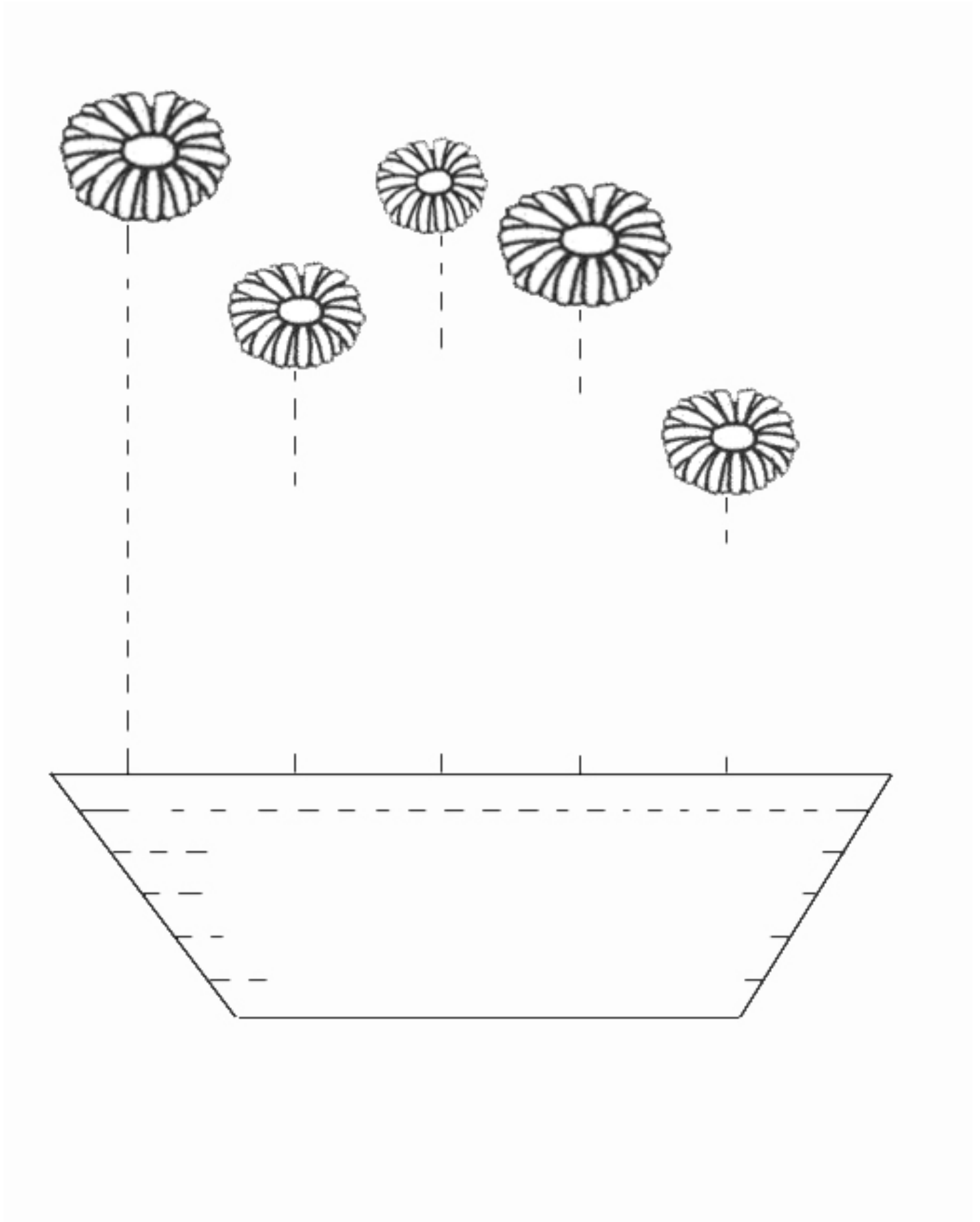
## Graphisme: les traits obliques

Trace les nervures de la feuille.



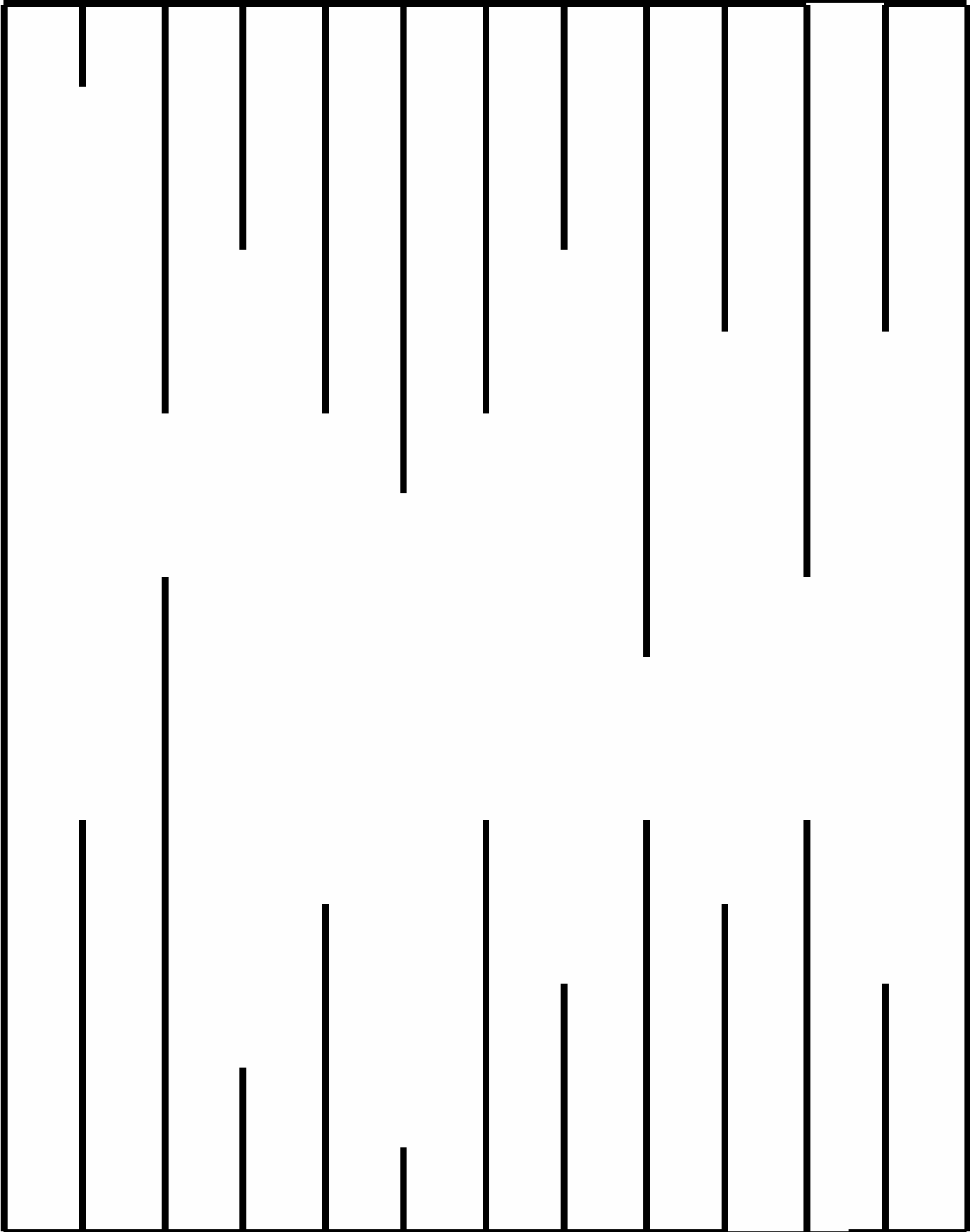
## **Graphisme : lignes verticales et lignes horizontales**

Trace les tiges des fleurs (lignes verticales) puis décore le pot avec des lignes horizontales.



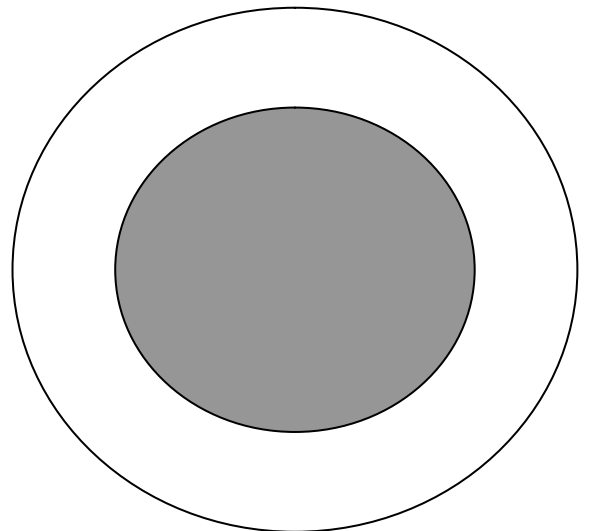
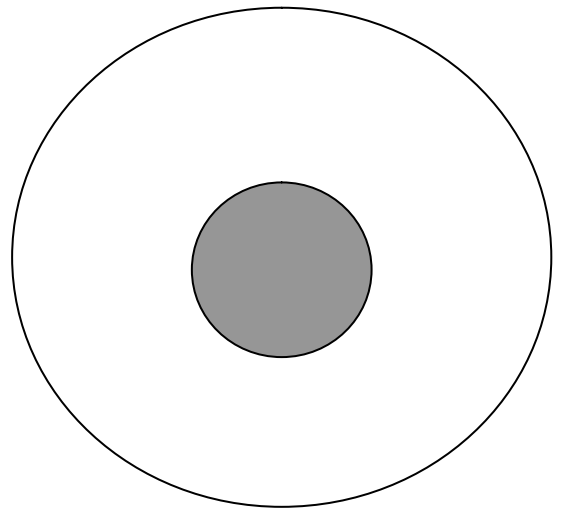
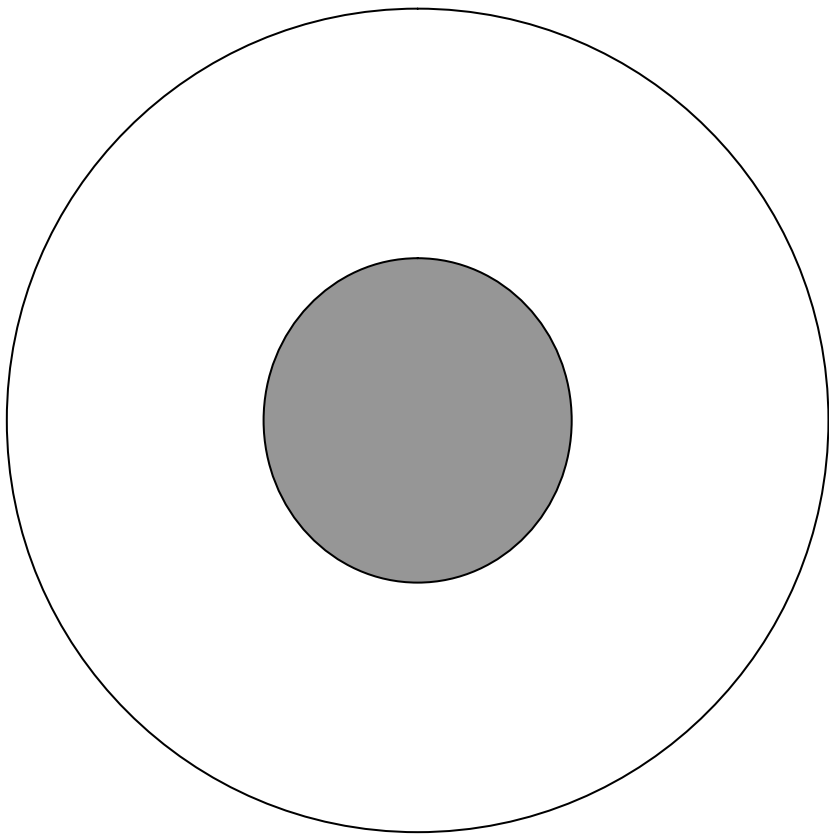
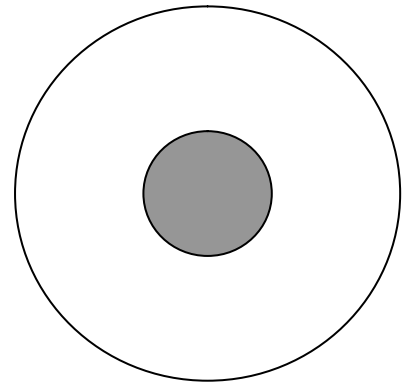
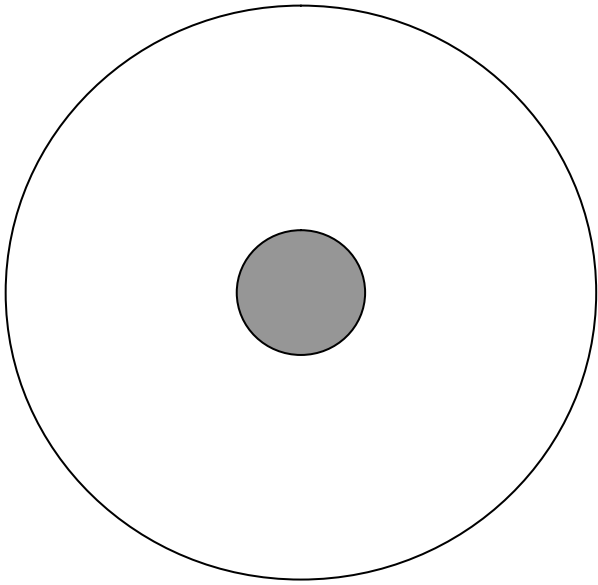
# Graphisme: les traits verticaux

Termine les lignes.



# Graphisme: le rond




Je dessine un rond entre les deux déjà dessinés



Graphisme: les spirales.

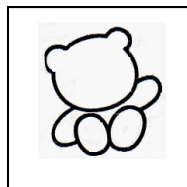
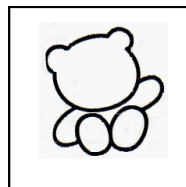
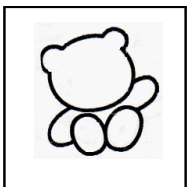
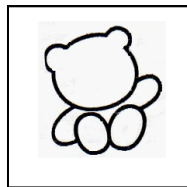
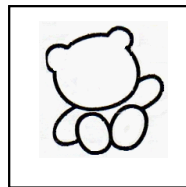
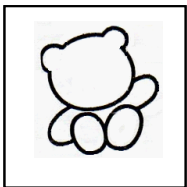
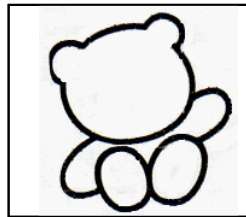
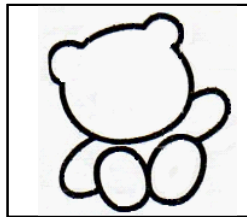
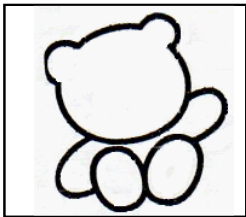
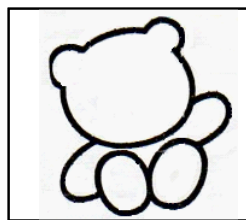
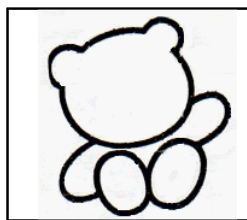
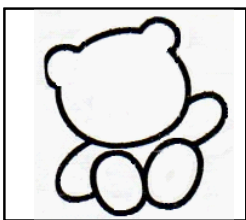
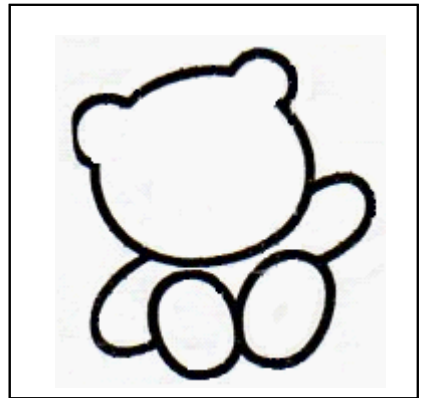
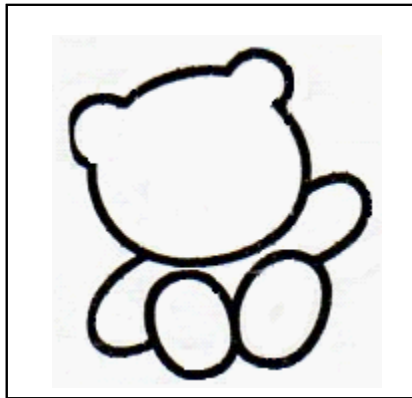
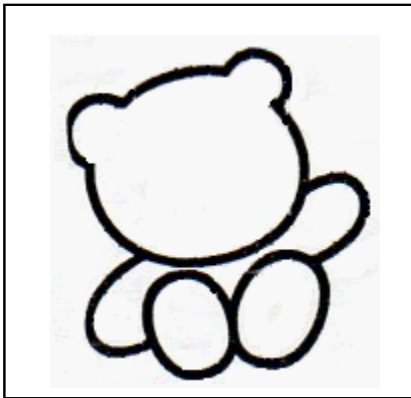
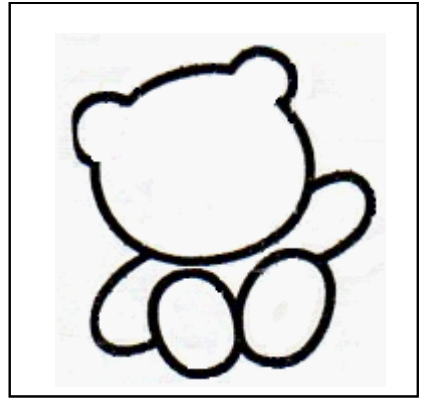
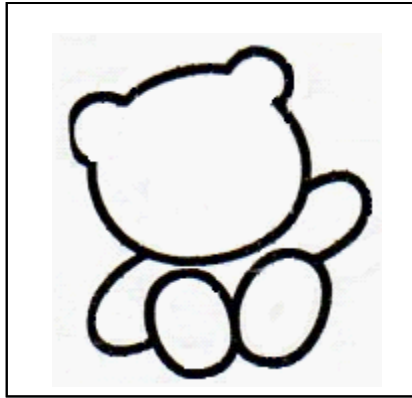
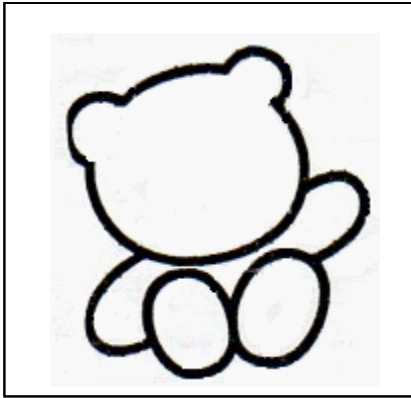


Je découpe 3 grands ours, 3 moyens et 3 petits.  
Je colle chaque ours à côté de sa maison.

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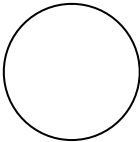
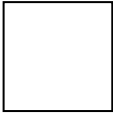

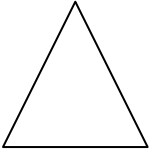

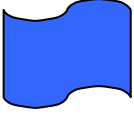
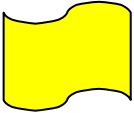
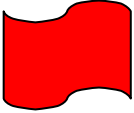
Je continue l'algorithme à 2 couleurs



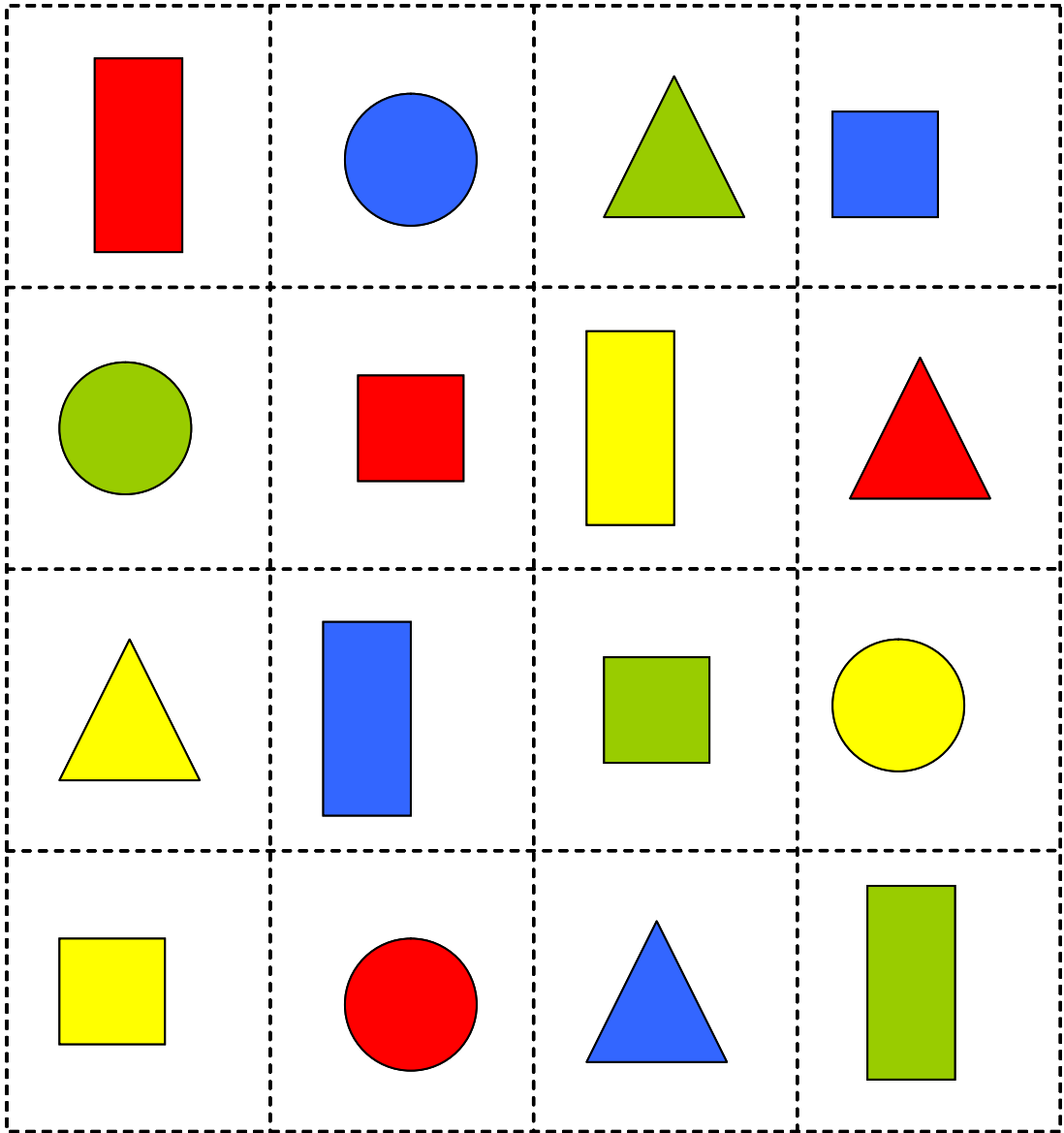


Observe les formes et les couleurs.

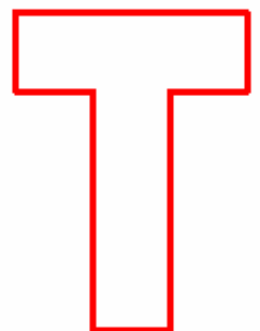
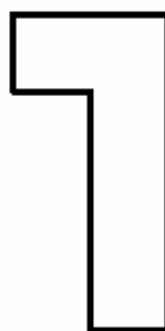
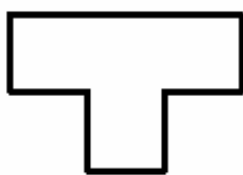
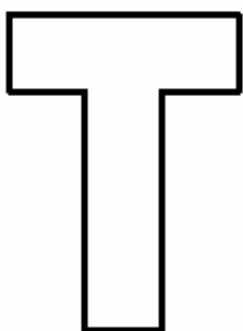
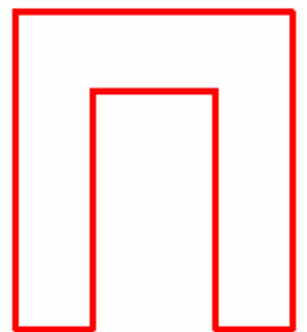
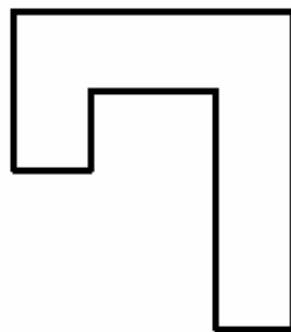
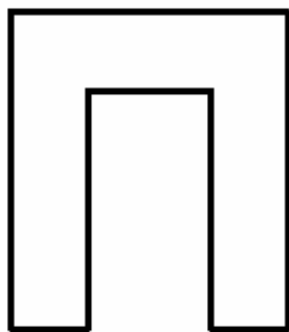
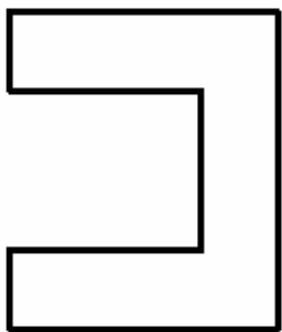
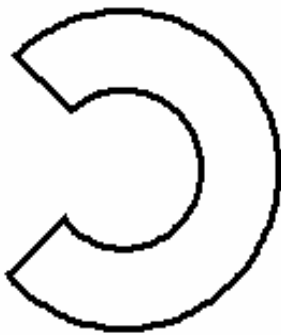
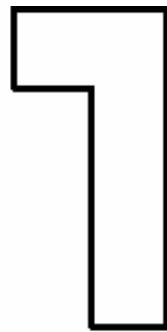
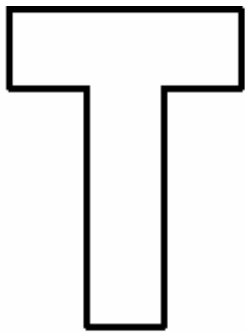
Découpe les formes et colle-les dans la bonne case.

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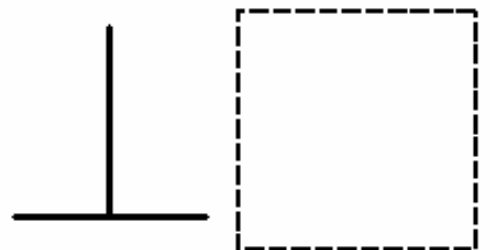
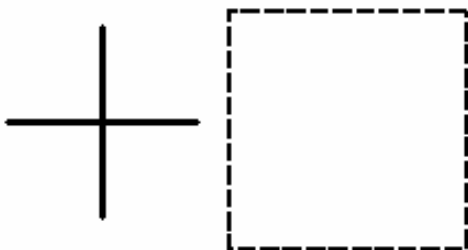
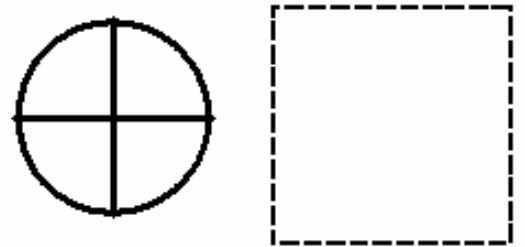
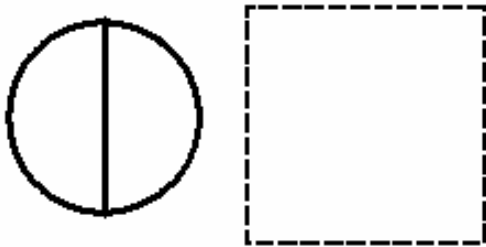
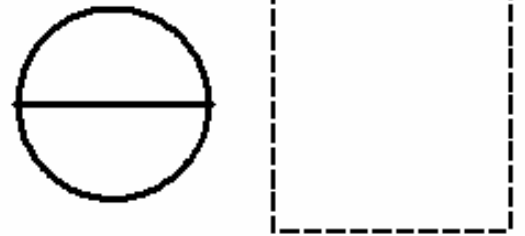
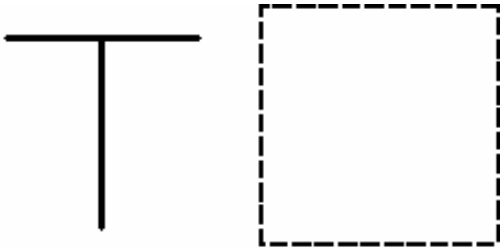


Pré-lecture: colorie les signes qui sont comme le modèle.



**Discrimination visuelle:** je découpe et je place comme le modèle, puis je colle dans la case à côté du modèle.

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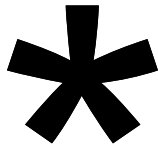


## Discrimination visuelle et numération

Parmi tous les signes écrits sur cette feuille entoure les chiffres seulement et dis à la maîtresse à quoi ils correspondent.

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1



4

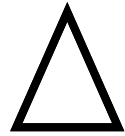
A

2

D

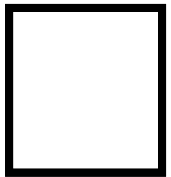
6

2



J

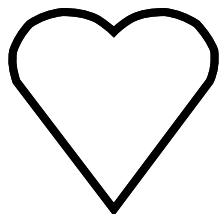
C



3

B

3



5

L

1

5

K

6